

# A Polynomial-Time Algorithm for Finding a Minimal Conflicting Set Containing a Given Row

**Guillaume Blin**   Romeo Rizzi   Stéphane Vialette

LIGM Université Paris-Est Marne-la-Vallée, France

DIMI Università degli Studi di Udine, Italy.

June 2011

# Consecutive ones property

## Definition

A  $(0, 1)$ -matrix has the **consecutive ones property** (C1P) for rows if there is a permutation of its columns that leaves the 1's consecutive in every row.

## Example

$$M = \begin{bmatrix} 1 & 0 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 1 & 1 \end{bmatrix}$$

$$MP = \begin{bmatrix} 0 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 & 1 \end{bmatrix}$$

# Minimal Conflicting Sets

## Definition

A **Minimal Conflicting Set of Rows** (MCSR) is a set of rows  $R$  of a matrix that does not have the C1P but such that any proper subset of  $R$  has the C1P.

The **Conflicting Index** (CI) of a given row is the number of MCSR involving this last.

## Example - MCSR

$$M = \begin{bmatrix} 1 & 0 & 0 & 1 \\ 1 & 1 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 \end{bmatrix}$$

$$R = \begin{bmatrix} 1 & 0 & 0 & 1 \\ 1 & 1 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 \end{bmatrix}$$

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## Example - MCSR

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## Example - MCSR

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$$RP = \begin{bmatrix} 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 \end{bmatrix}$$

# Background

## Theorem (Chauve et al., 09)

Let  $M$  be a  $m \times n$   $(0, 1)$ -matrix with at most  $\Delta$  1-entries per row. Deciding if a given row of  $M$  has a positive CI can be decided in  $O(\Delta^2 m^{\max(4, \Delta+1)} (n + m + e))$  time.

## Main result

What about unbounded  $\Delta$  ?

We prove it is **still polynomial** by combining characterization of matrices having the C1P with graph pruning techniques.



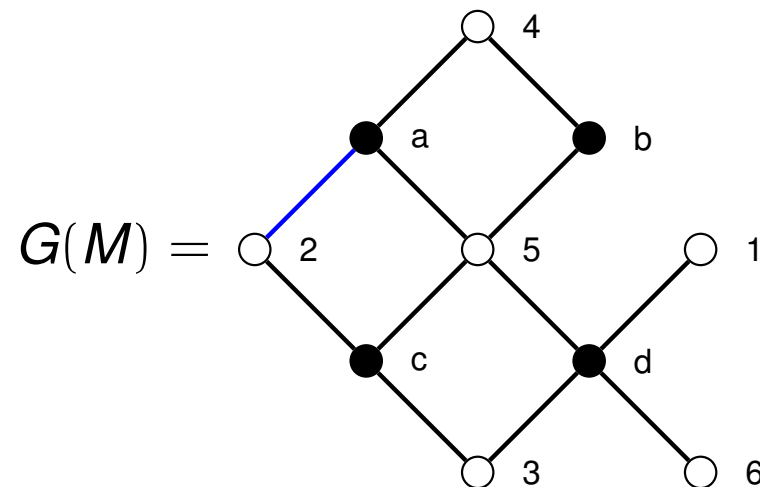
# From $(0, 1)$ -matrices to colored bipartite graphs

## Definition

Let  $M$  be a  $(0, 1)$ -matrix. Its corresponding **vertex-colored bipartite graph**  $G(M) = (V_M, E_M)$  is defined by associating a *black vertex* to each row of  $M$ , a *white vertex* to each column of  $M$ , and by adding an edge between the vertices that correspond to the  $i^{\text{th}}$  row and the  $j^{\text{th}}$  column of  $M$  if and only if  $M[i, j] = 1$ .

## Example

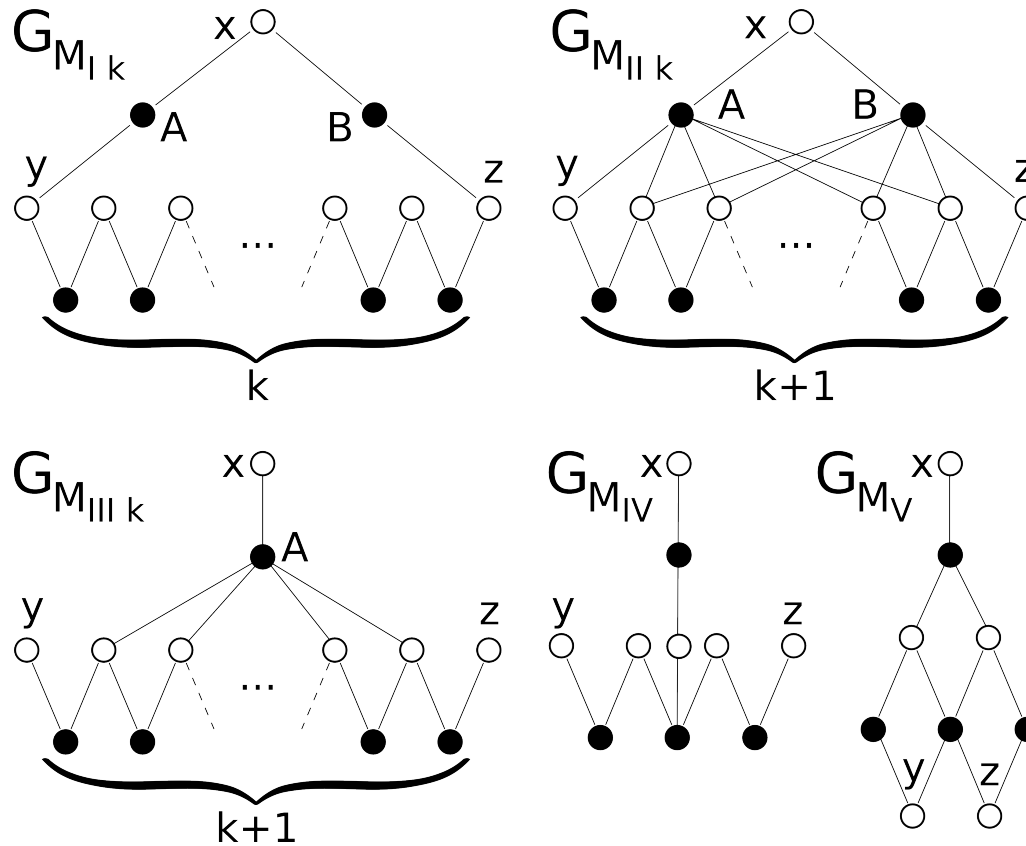
$$M = \begin{bmatrix} & 1 & 2 & 3 & 4 & 5 & 6 \\ a & 0 & 1 & 0 & 1 & 1 & 0 \\ b & 0 & 0 & 0 & 1 & 1 & 0 \\ c & 0 & 1 & 1 & 0 & 1 & 0 \\ d & 1 & 0 & 1 & 0 & 1 & 1 \end{bmatrix}$$



# C1P and forbidden structures

## Theorem (Tucker, 72)

A  $(0, 1)$ -matrix has the C1P if and only if it contains none of the matrices  $M_{I_k}$ ,  $M_{II_k}$ ,  $M_{III_k}$  ( $k \geq 1$ ),  $M_{IV}$ , and  $M_V$  depicted below:



... that we will try to detect

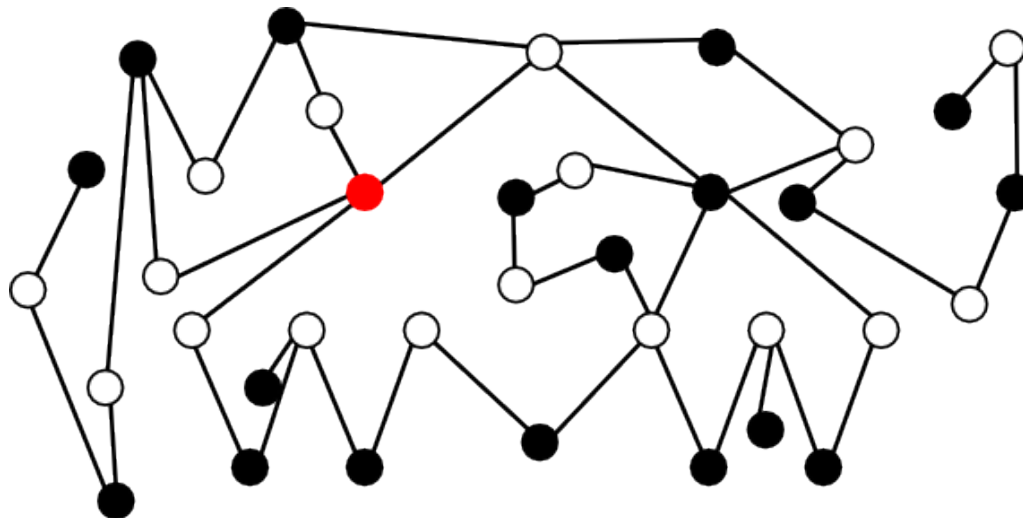
# Process of finding MCSR of $r$

## Definition

Finding a set of black nodes  $R$  not having C1P and any  $R' \subset R$  has C1P

$\Rightarrow \exists$  Tucker configuration (e.g. holes of size  $\geq 6$ ) using the set of rows  $R$  and

$\nexists$  a Tucker configuration using a proper subset of  $R$



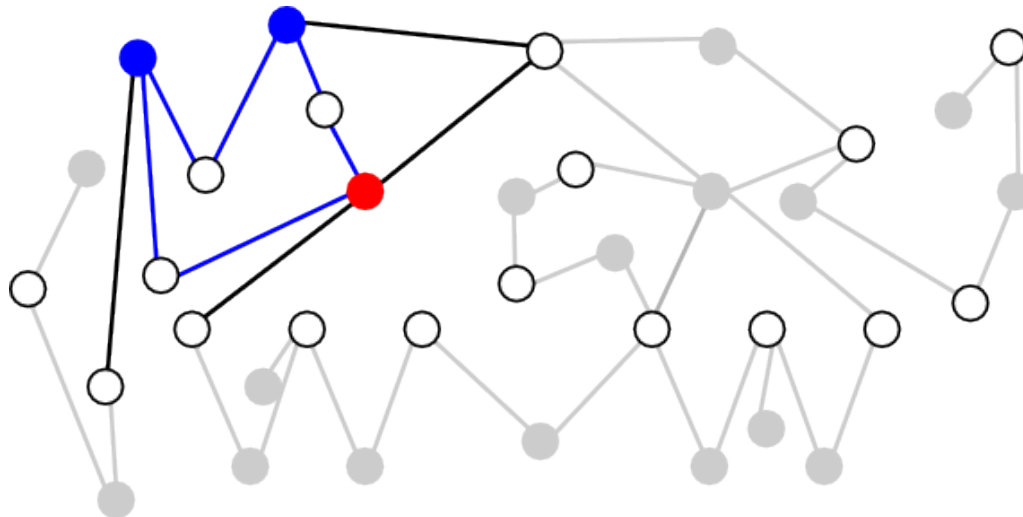
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remind that we are pruning the rows but not the columns

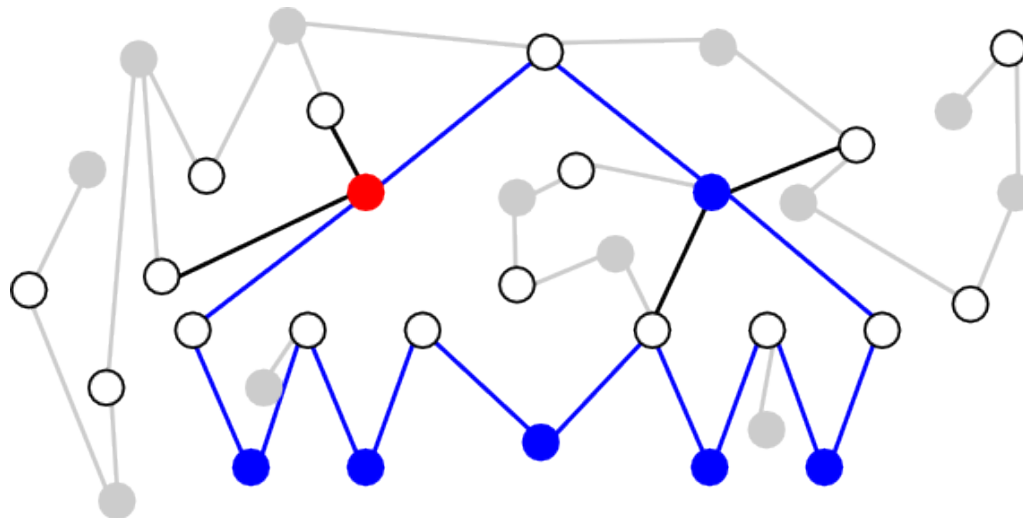
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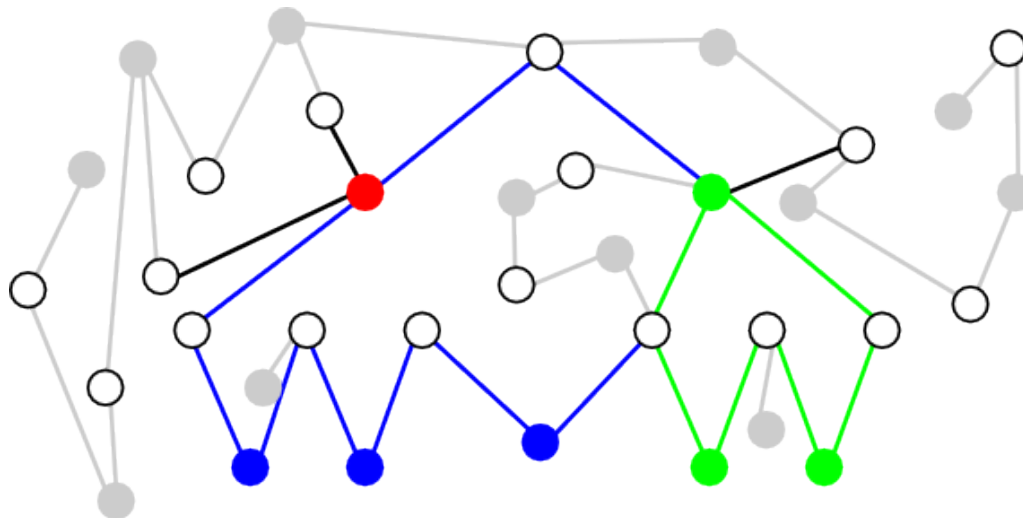
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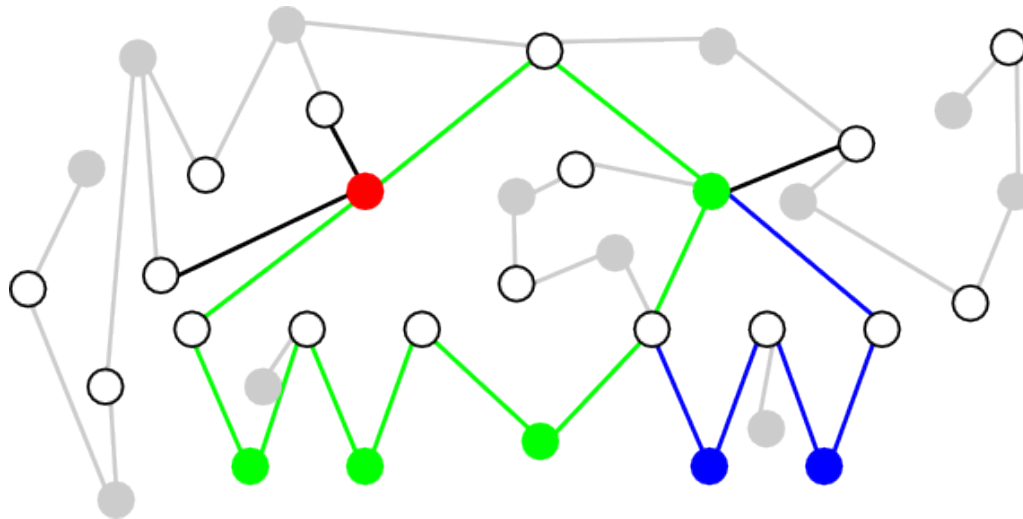
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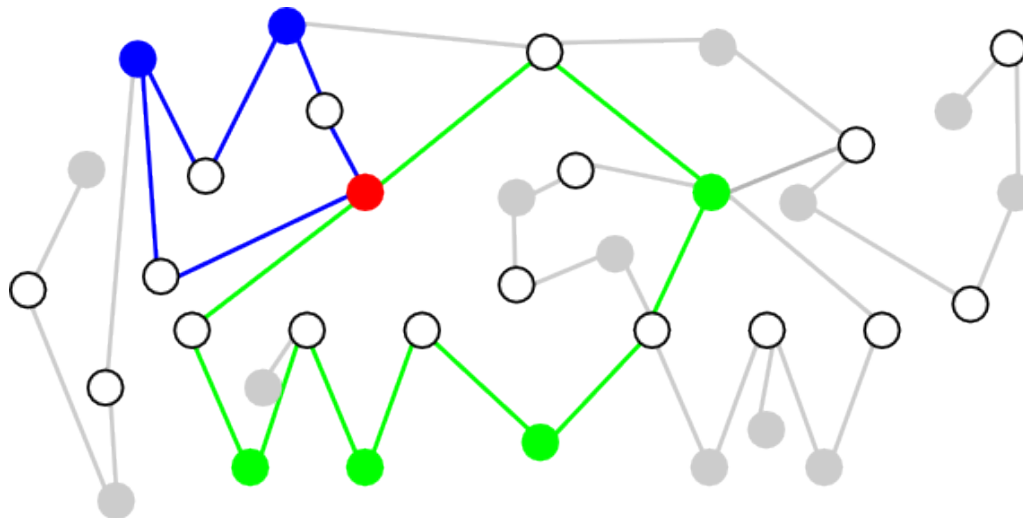
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both are minimal and finding at least one is enough to prove that the  $CI(r) > 0$



# General idea

## Theorem

Let  $M$  be  $m \times n$   $(0, 1)$ -matrix. Deciding if a given row of  $M$  has a positive CI can be decided in  $O(m^6 n^5 (m + n)^2 \log(m + n))$  time.

Well it is *polynomial* ....

To be compared to the  $O(\Delta^2 m^{\max(4, \Delta+1)} (n + m + e))$  time for bounded case

## Proof

We provide a sequence of polynomial-time algorithms for finding a minimal Tucker configuration of a given type in  $\{M_{I_k}, M_{III_k}, M_{II_k}, M_{IV}, M_V\}$  (in this particular order) responsible for an MCSR involving a given row (if it exists).

# Graph pruning and exhaustive search

Our algorithm is by combining shortest paths and two graph pruning techniques (`clean` and `anticlean`) together with some exhaustive search procedures (`guess`), *i.e.*,

- ▶ **guessing** (`guess`):  
*exhaustive brute-force search.*
- ▶ **cleaning** (`clean`):  
*clean the neighborhood of a vertex.*
- ▶ **anticleaning** (`anticlean`):  
*clean the non-neighborhood of a vertex.*

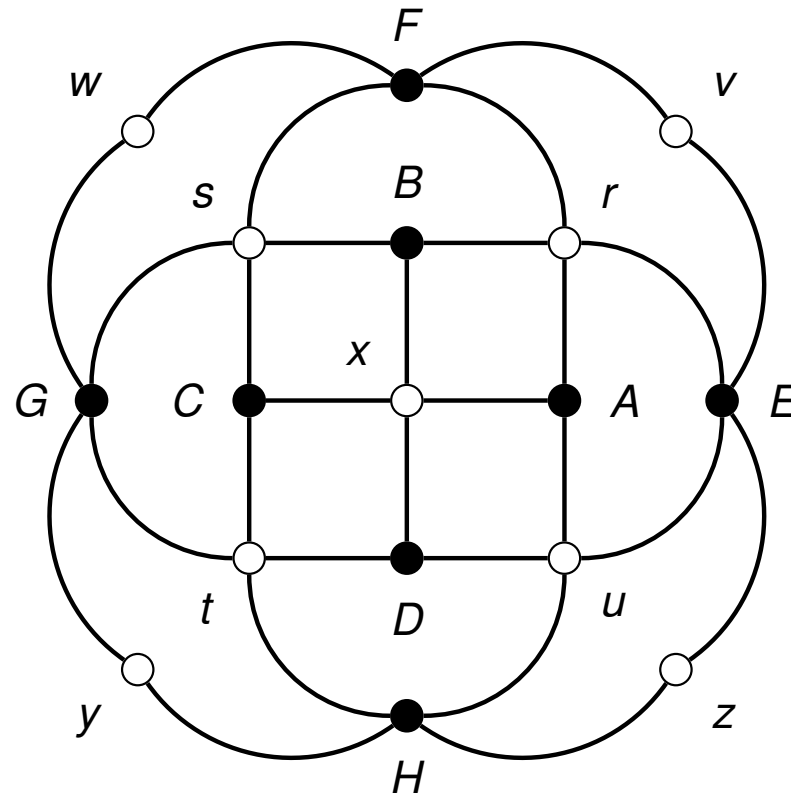
Note that guessed nodes are not affected by (anti)cleaning operations

# Cleaning vertices

## Definition (`clean`)

For any node  $x$  of  $G(M)$ , `clean`( $x$ ) results in the graph where any neighbor of  $x$  has been deleted,

## Example

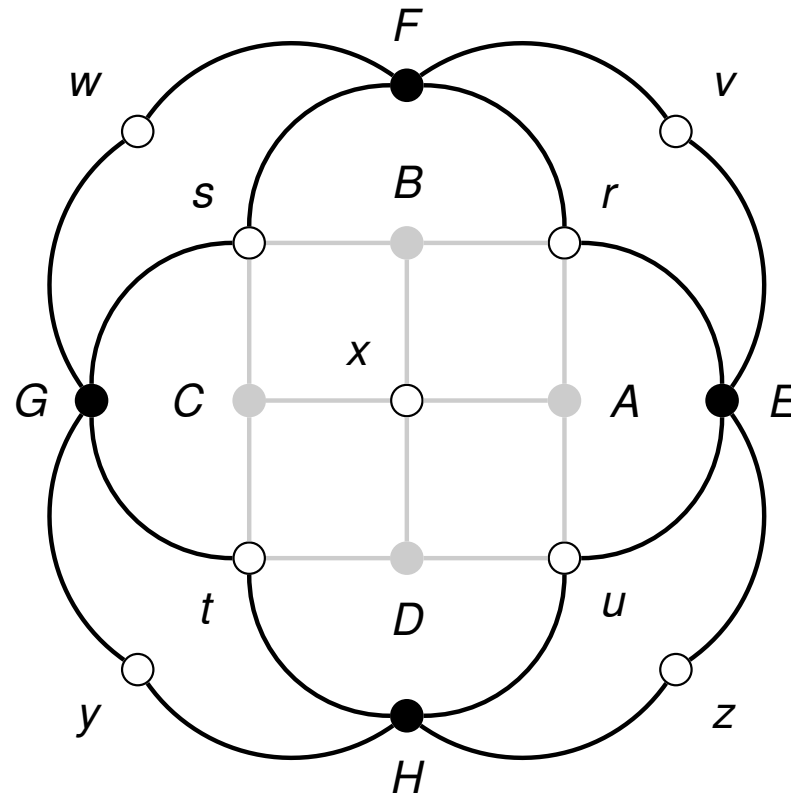


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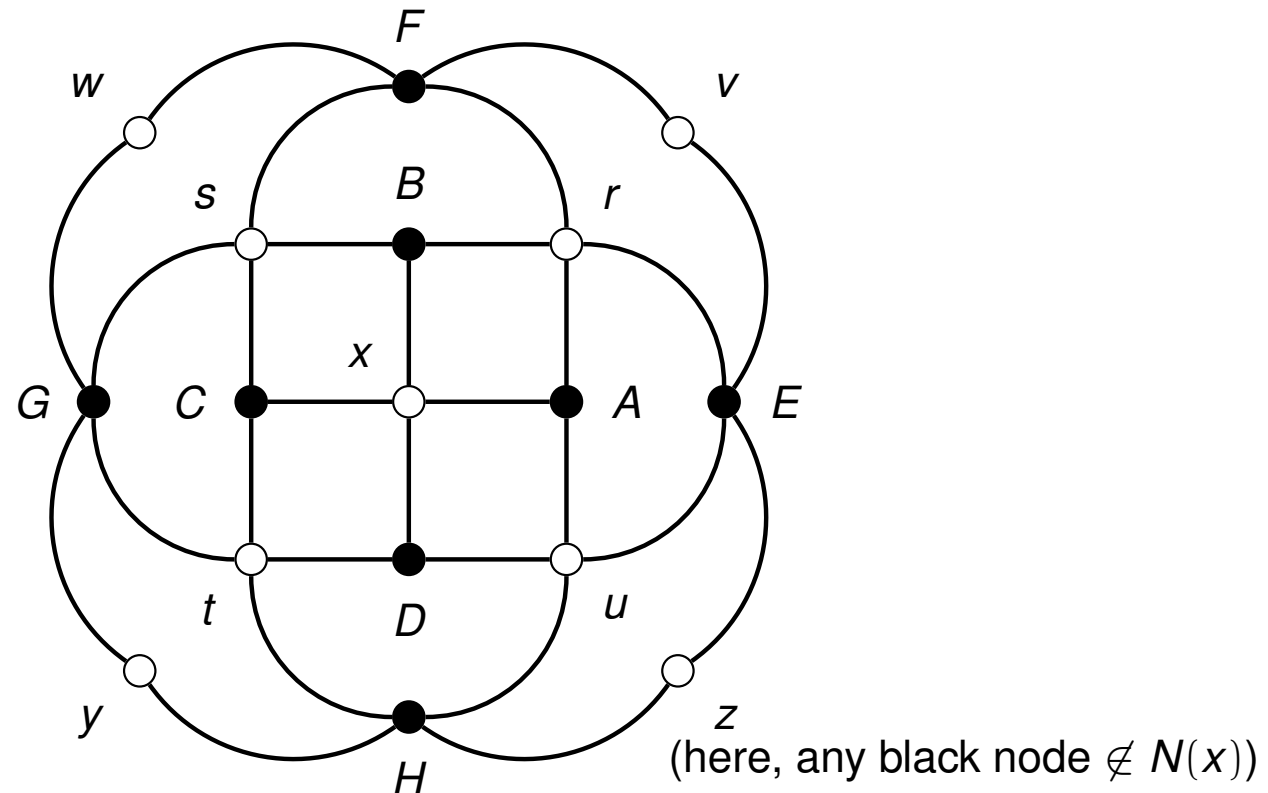


# Anticleaning vertices

## Definition (anticlean)

For any node  $x$  of  $G(M)$ , `anticlean`( $x$ ) results in the graph where any vertex with a different color and not in the neighborhood of  $x$  has been deleted.

## Example

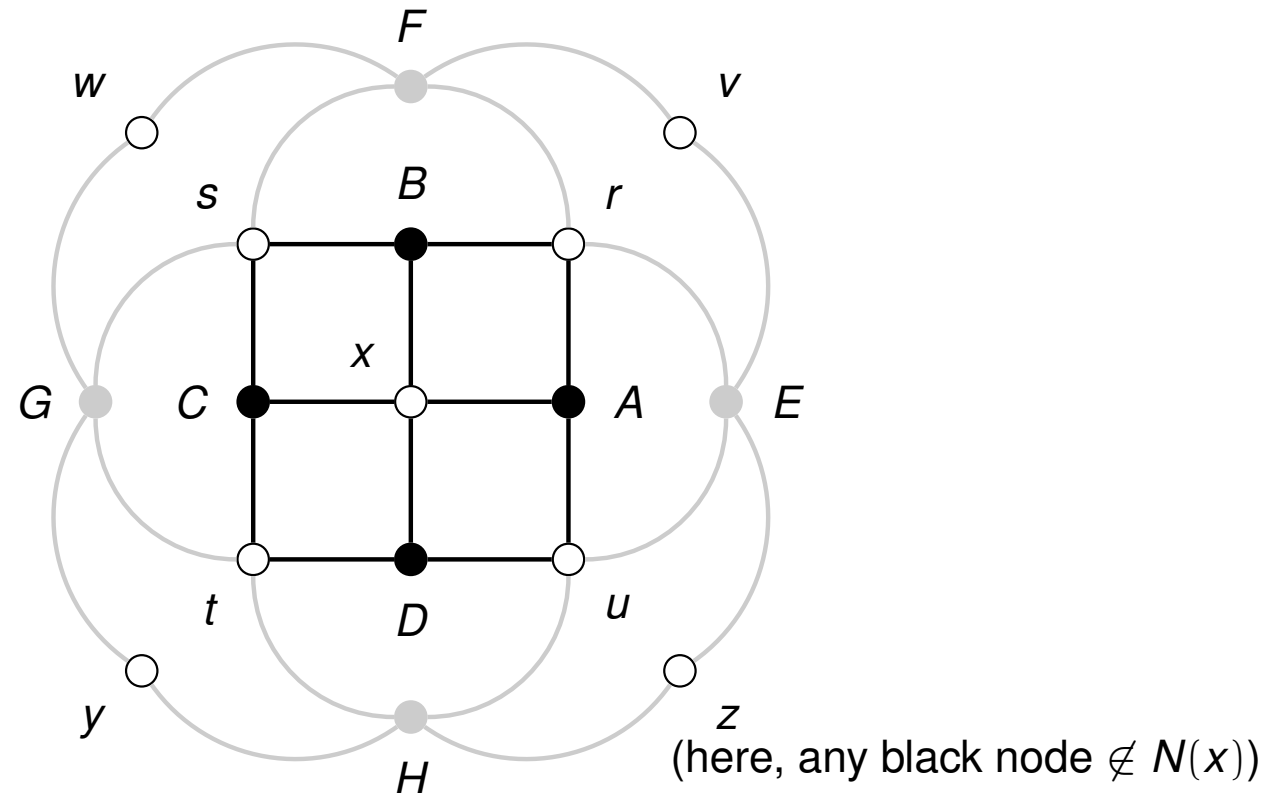


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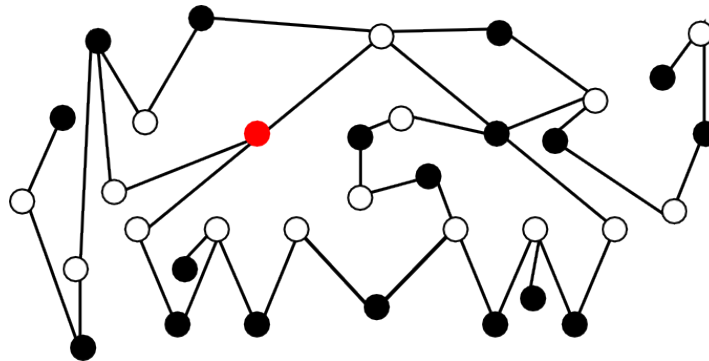
## Example



# Identifying $M_{I_k}$ MCSR of $r$

## Theorem

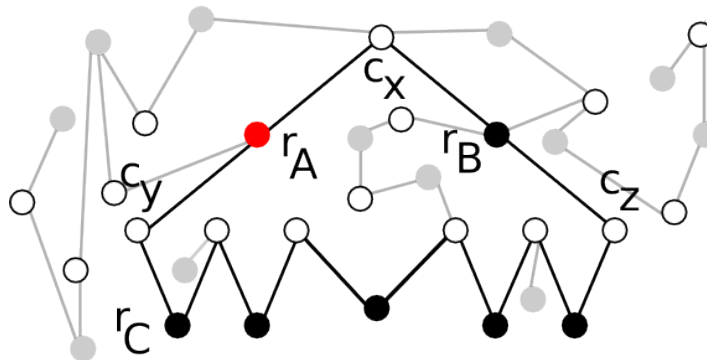
Let  $M$  be  $m \times n$   $(0, 1)$ -matrix. Finding (if it exists) a minimal  $M_{I_k}$  structures responsible for an MCSR of  $r$  is a  $O(m^4 n^4)$  time procedure.



# Identifying $M_{I_k}$ MCSR of $r$

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- ▶ Brute-force seek for  $G(M_{I_1})$  or  $G(M_{I_2})$  s.t. no  $G(M_{III_1})$  involving  $r$  exists (only smaller Tucker configuration that can occur)
- ▶ If none exists, guess  $(r_A, r_B, r_C, c_x, c_y)$  s.t.  $r = r_A$  and  $(r_C, c_y, r_A, c_x, r_B)$  is a path in  $G(M)$
- ▶ Otherwise call  $\text{Check-}M_{I_k}(c_x, c_y, r_A, r_B, r_C)$



# Identifying $M_{I_k}$ MCSR of $r$

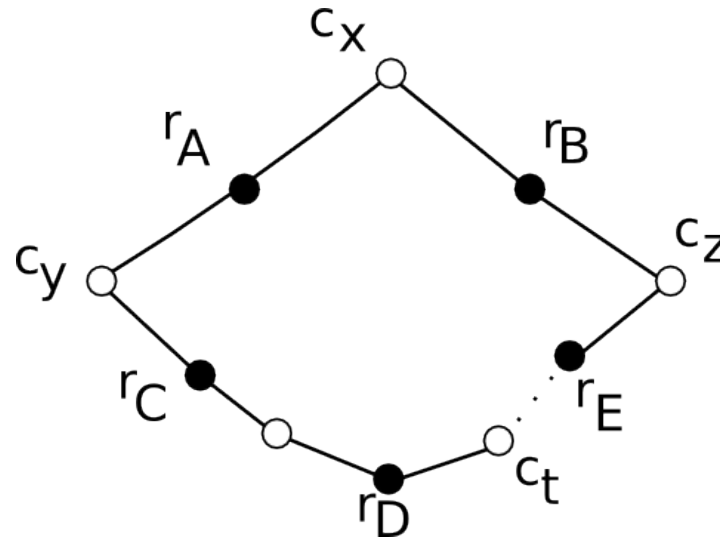
Check- $M_{I_k}(c_x, c_y, r_A, r_B, r_C)$

- 1: **if**  $N(r_A) \cap N(r_B) \cap N(r_C) \neq \emptyset$  **then**
- 2:     **return** "NO"
- 3: **end if**
- 4: clean( $c$ ) for all  $c \in N(r_A) \setminus N(r_B)$
- 5: clean( $c$ ) for all  $c \in N(r_A) \setminus N(r_C)$
- 6: clean( $r_A, c_x, c_y$ )
- 7: delete vertex  $r_A$
- 8: **if** there exists a  $r_B r_C$ -path in the pruned graph **then**
- 9:     let  $P$  be a shortest  $r_B r_C$ -path in the pruned graph
- 10:    **return** return  $\{r_A\} \cup \{r_i : r_i \in V(P) \cap \mathcal{R}\}$
- 11: **else**
- 12:     **return** "NO"
- 13: **end if**

# Identifying $M_{I_k}$ MCSR of $r$ : safe pruning

- 1: **if**  $N(r_A) \cap N(r_B) \cap N(r_C) \neq \emptyset$  **then**
- 2:     **return** "NO"
- 3: **end if**

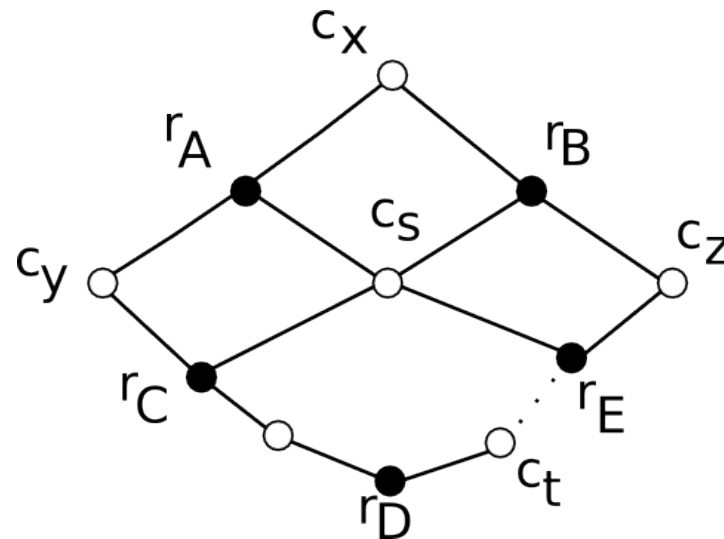
Remark that the minimal  $M_{I_k}$  configuration is



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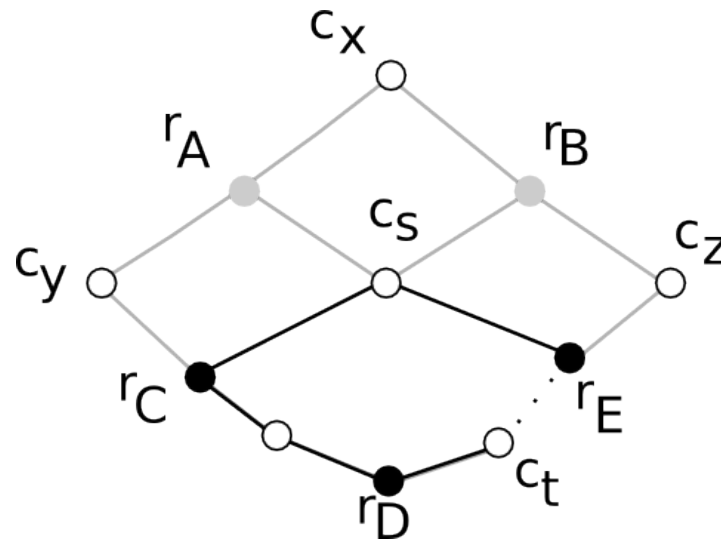


Suppose  $N(r_A) \cap N(r_B) \cap N(r_C) = c_s$  and  $c_s \notin N(r_D)$

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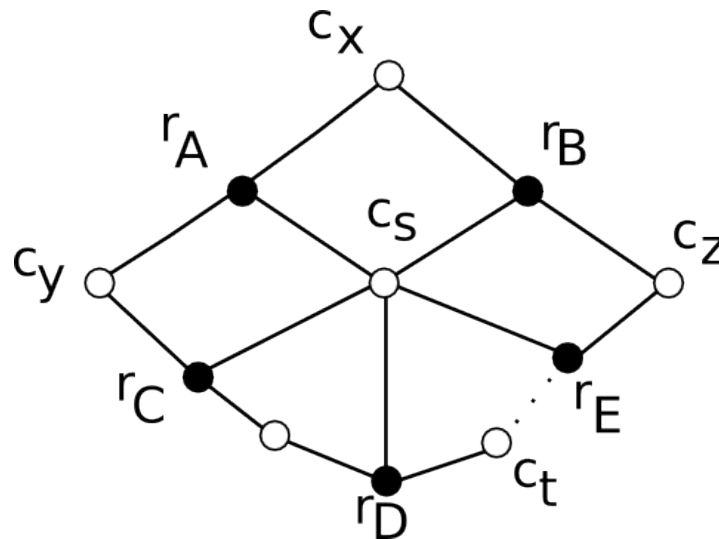


Then there exists a smaller  $M_{I_k}$  configuration (impossible if we proceed  $k$  increasingly)

# Identifying $M_{I_k}$ MCSR of $r$ : safe pruning

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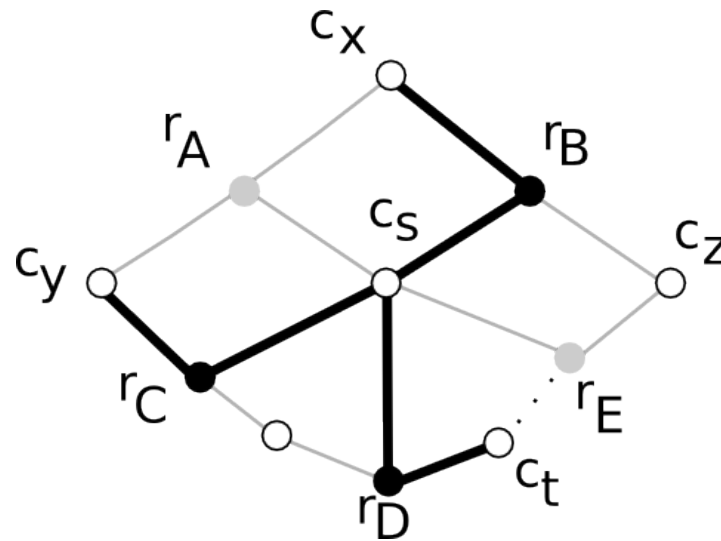


Thus,  $N(r_A) \cap N(r_B) \cap N(r_C) = c_s$  is a common neighbor of any black node

# Identifying $M_{I_k}$ MCSR of $r$ : safe pruning

- 1: **if**  $N(r_A) \cap N(r_B) \cap N(r_C) \neq \emptyset$  **then**
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- 3: **end if**

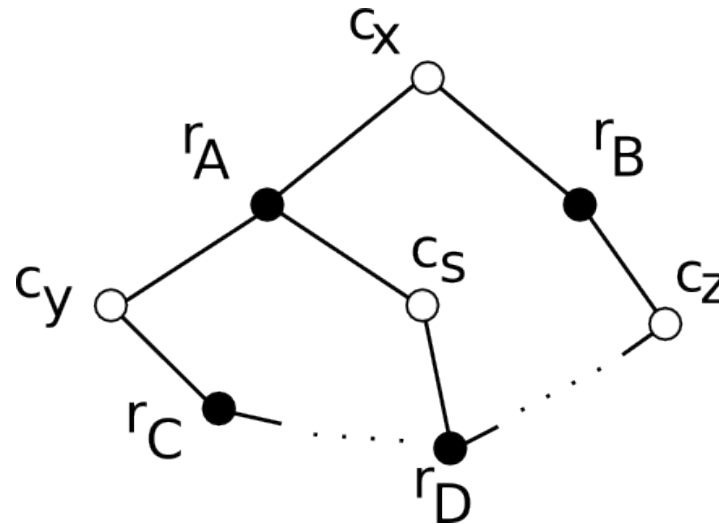
Remark that the minimal  $M_{I_k}$  configuration is



Then there exists a smaller  $M_{III_1}$  configuration

# Identifying $M_{I_k}$ MCSR of $r$ : safe pruning

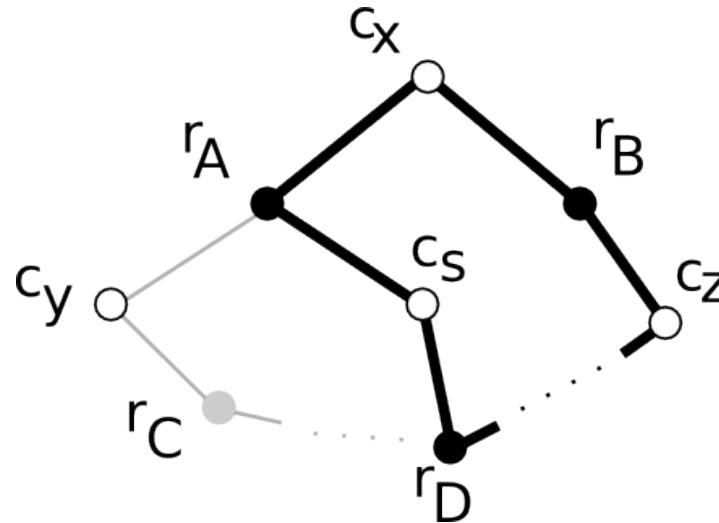
1:  $\text{clean}(c)$  for all  $c \in N(r_A) \setminus N(r_B)$



Suppose that  $\text{clean}(c_s)$  is not a safe operation (we will "break" a solution). Then it follows that  $c_s \in N(r_D)$  for some black vertex of the solution

# Identifying $M_{I_k}$ MCSR of $r$ : safe pruning

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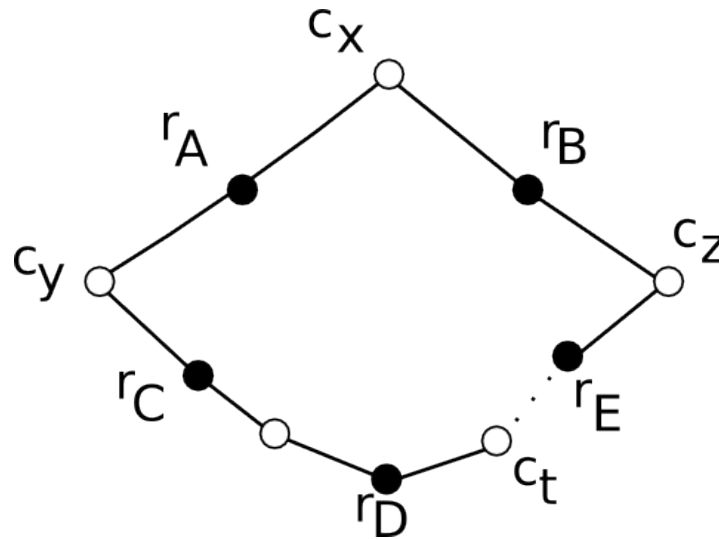


Then there exists a smaller  $M_{I_{k'}}$  configuration



# Identifying $M_{I_k}$ MCSR of $r$ : safe pruning

- 1:  $\text{clean}(c)$  for all  $c \in N(r_A) \setminus N(r_C)$
- 2:  $\text{clean}(r_A, c_x, c_y)$

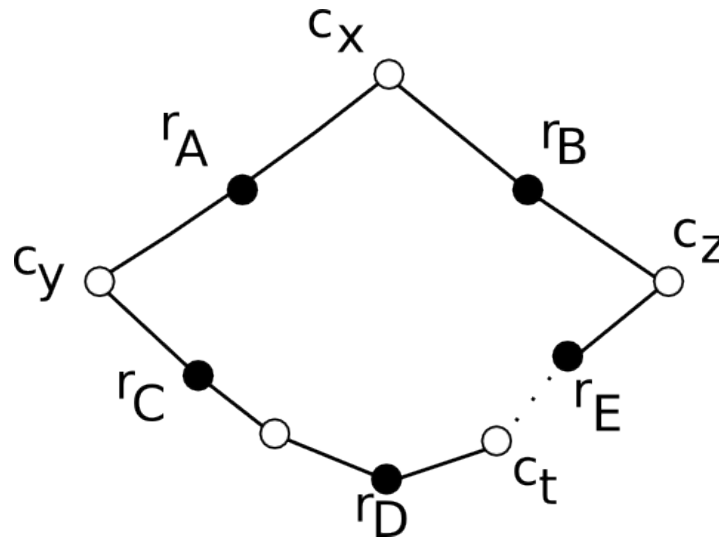


Similar proof for  $c \in N(r_A) \setminus N(r_C)$ .

Moreover, since  $T$  is a chordless cycle, no black vertices of the solution other than the guessed ones can see  $c_x$  or  $c_y$

# Identifying $M_{I_k}$ MCSR of $r$ : safe pruning

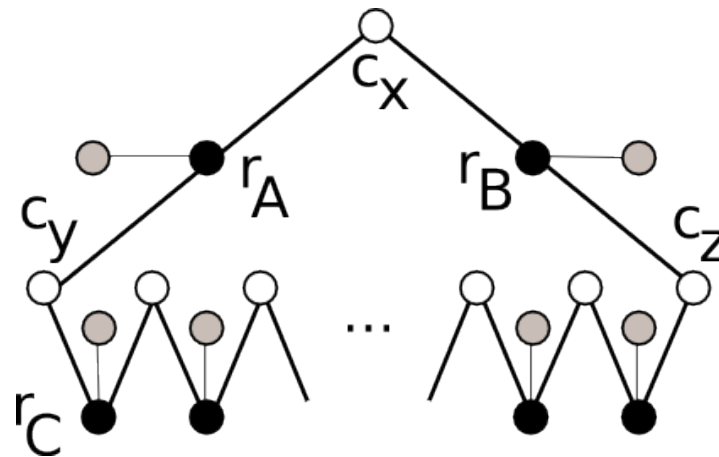
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Finding the shortest path ensures the minimality of our configuration

# Identifying $M_{I_k}$ MCSR of $r$ : safe pruning

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One can prove that considering back all the white vertices leads to a  $M_{I_k}$  MCSR

# Identifying other MCSR of $r$

In a similar way, we designed 4 other algorithms to detect MCSR of a given type leading to

Tucker configuration	Running time
$M_{I_k}$	$O(m^3 n^4)$
$M_{II_k}$	$O(m^6 n^5 (m + n)^2 \log(m + n))$
$M_{III_k}$	$O(m^5 n^5 (m + n)^2 \log(m + n))$
$M_{IV}$	$O(m^2 n^6)$
$M_V$	$O(m^3 n^5)$
Total	$O(m^6 n^5 (m + n)^2 \log(m + n))$

# Matrices with unbounded $\Delta$

## Theorem

Let  $M$  be  $m \times n$   $(0, 1)$ -matrix. Deciding if a given row of  $M$  has a positive CI can be decided in  $O(m^6 n^5 (m + n)^2 \log(m + n))$  time.

## Going further...

Our graph pruning techniques can be used for solving related combinatorial problems.

Working also for Minimal Conflicting Set of Columns

Implying a polynomial-time algorithm for the *Circular Ones Property* (Circ1P) studied by Dom et al. 2009. (considering the matrix as being wrapped around a vertical cylinder).

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