# Space Saving by Dynamic Algebraization

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## Space saving by dynamic algebraization

#### - Outline:

- Exact computations of hard problems on sparse graphs.
- One method: Tree decomposition + Dynamic programming - exponential space
- Technique: Using algebraic transform to reduce space complexity based on a tree decomposition.
- Applications: Counting perfect matchings, counting set packings, counting set covers.

# Saving space using algebraization - an Example of the Fourier transform

Based on work by Lokshtanov and Nederlof, STOC 2010.

#### - Subset Sum:

Given a set of positive integers  $I = \{i_1, i_2, ..., i_n\}$ , count the number of subsets of I with element sum equal to t.

- DP in space O(t). s[j, d]: number of subsets from  $\{i_1, ..., i_j\}$  with sum d.
- Define  $F(x) = (1 + x^{i_1})(1 + x^{i_2}) \cdots (1 + x^{i_n}) = \sum f_i x^i$ .
  - 0  $f_t = s[n, t]$  is the target number.
  - **2** DFT:  $f_t = \frac{1}{m} \sum_{j=0}^{m-1} \omega^{-jt} F(\omega^j), \ \omega^m = 1, \ m > nt.$
  - $\mathbf{0}$   $f_t$  can be evaluated in polynomial space.

# Saving space using algebraization - Möbius inversion

The zeta transform of a function  $f \in \mathcal{R}[2^V]$ :

$$\zeta f[X] = \sum_{Y \subseteq X} f[Y].$$

The Möbius transform/inversion of f:

$$\mu f[X] = \sum_{Y \subseteq X} (-1)^{|X \setminus Y|} f[Y].$$

It is the inverse transform of the zeta transform:

$$\mu(\zeta f)[X] = f[X].$$

The union product:

$$f *_{u} g[X] = \sum_{X_{1} | J X_{2} = X} f(X_{1})g(X_{2}).$$

The union product and the zeta transform:

$$\zeta(f *_{u} g)[X] = (\zeta f)[X] \cdot (\zeta g)[X]$$

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## Saving space using algebraization - the Framework

## Methodology:

- Avoid large computation table for  $f[Y], Y \subseteq X$ .
- Work with zeta transformed values  $\zeta f[Y]$  (with one component at a time).
- At the end do a Möbis transform to get f[X] back.

$$f[X] = \mu(\zeta f)[X]$$

- This is possible, as union products transform into products of the values.

$$\zeta(f *_{u} g)[X] = (\zeta f)[X] \cdot (\zeta g)[X].$$

We are interested in algorithms not computing union products, but subset convolutions.

union product:

$$f *_{u} g[X] = \sum_{X_{1} \bigcup X_{2} = X} f(X_{1})g(X_{2}).$$

Algorithms often use subset convolution:

$$f *_{\mathcal{R}} g[X] = \sum_{Y \subset X} f[Y]g[X \setminus Y].$$

But a subset convolution can be simulated by n union products, one for each size of the resulting sets.

# Saving space using algebraization - the Framework

- $C \in (\mathbb{Z}[2^V]; \oplus, *)$  outputs f[V]. Gate  $a \to a$  relaxation  $\{a_i\}_{i=1}^{|V|}$  of a.  $(a_i[X] = a[X])$  if |X| = i or 0 if |X| < i.)  $a = b \oplus c \to a_i = b_i \oplus c_i$ .  $a = b * c \to a_i = \sum_{j=0}^{i} b_j *_u c_{i-j}$ , for  $0 \le i \le |V|$ .
- $C_1 \in (\mathbb{Z}[2^V]; \oplus, *_u)$  outputs  $f_{|V|}[V]$ . \* $_u$  gate  $\to \odot$ . constant gate  $a \to \zeta a$ .

- $C_2 \in (\mathbb{Z}[2^V]; \oplus, \odot)$ , for every gate  $a \in C_1$ , the corresponding gate in  $C_2$  outputs  $\zeta a$ .
- $C_2 \to 2^{|V|}$  disjoint circuits  $C^Y$  over  $(\mathbb{Z}[2^V]; +, \cdot)$ ,  $\forall Y \subseteq V$ .  $C^Y$  outputs  $(\zeta f)[Y]$ .

$$f[V] = \sum_{X \subseteq V} (-1)^{|V \setminus X|} (\zeta f)[X].$$

## Tree decomposition

G = (V, E), a tree decomposition of G is a tree  $\mathcal{T} = (V_{\mathcal{T}}, E_{\mathcal{T}})$ ,  $\forall x \in V_{\mathcal{T}}$  associate with a set  $B_x$  (a bag of x),

- **1**  $\forall x, y$ , node  $z \in \text{path connecting } x \text{ and } y \text{ in } \mathcal{T}, B_x \cap B_y \subseteq B_z.$
- ②  $\forall e = \{u, v\} \in E$ ,  $\exists x$  such that  $u, v \in B_x$ . (e is associated with x.)

Treewidth:  $\max_{x \in V_T} |B_x| - 1$ . NP A path decomposition -  $\mathcal{T}$  is a path.

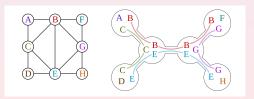


Figure: Illustrative figure for tree decomposition. (Pic. from wikipedia)

## Nice tree decomposition

The degree of any node  $\leq 2$ .  $c \rightarrow$  the only child of x.  $c_1, c_2 \rightarrow$  two children of x.

Any node x in a nice tree decomposition:

- An introduce vertex node (introduce vertex v),  $B_x = B_c \bigcup \{v\}$ .
- ② An introduce edge node (introduce edge  $e = \{u, v\}$ ),  $u, v \in B_x$ , e is associated with  $x, B_x = B_c$ .
- **3** A forget vertex node (forget vertex v),  $B_x = B_c \setminus \{v\}$ .
- A join node, x has two children,  $B_x = B_{c_1} = B_{c_2}$ .

Further transform the leaf nodes and the root into empty node.

## Saving space on tree decomposition - the Framework

Use counting perfect matchings as an example.

- Subtree  $\mathcal{T}_x$  rooted at x;

 $T_x$ : nodes in  $T_x$  but  $B_x$ .

 $X \subseteq B_x$ :  $Y_X \leftarrow X \cup T_x$ .

 $f_X[X]$ : # perfect matchings in  $Y_X$ .

1. An introduce vertex node.  $B_x = B_c \cup \{v\}$ .

$$f_{X}[X] = \begin{cases} f_{c}[X] & v \notin X \\ 0 & v \in X \end{cases}$$

$$(\zeta f_{x})[X] = \begin{cases} (\zeta f_{c})[X] & v \notin X \\ (\zeta f_{c})[X \setminus \{v\}] & v \in X \end{cases}$$

# Saving space on tree decomposition - the Framework

- $f_X[X]$ :  $\sharp$  perfect matchings in  $Y_X$ .
- 3. A forget vertex node (forget vertex v),  $B_x = B_c \setminus \{v\}$ .  $f_x[X] = f_c[X \cup \{v\}]$ .

$$(\zeta f_{x})[X] = \sum_{X' \subseteq X} f_{x}[X'] = \sum_{X' \subseteq X} f_{c}[X' \cup \{v\}]$$
$$= (\zeta f_{c})[X \cup \{v\}] - (\zeta f_{c})[X].$$

4. A join node, x has two children and  $B_x = B_{c_1} = B_{c_2}$ .

$$f_X[X] = \sum_{X' \subset X} f_{c_1}[X'] f_{c_2}[X \setminus X'] = f_{c_1} * f_{c_2}[X].$$

5. A leaf node, a leaf of  $\mathcal{T}$ .  $f_{\mathsf{x}}[\emptyset] = 1$ .

# Saving space on tree decomposition - the Framework

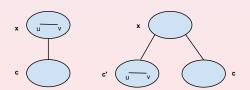
2. An introduce edge node (introduce edge  $e = \{u, v\}$ ),  $B_x = B_c$ .

$$f_{X}[X] = \begin{cases} f_{c}[X] & e \nsubseteq X \\ f_{c}[X] + f_{c}[X \setminus \{u, v\}] & e \subseteq X \end{cases}$$

$$(\zeta f_x)[X] = \begin{cases} (\zeta f_c)[X] & e \nsubseteq X \\ (\zeta f_c)[X] + (\zeta f_c)[X \setminus \{u, v\}] & e \subseteq X \end{cases}$$

- Modified the construction:

Add a new child node c',  $B_x = B_{c'}$ . Introduce e in  $B_{c'}$ .  $x \rightarrow \text{join node}$ .



## Saving space on tree decomposition - Algorithm

### - Algorithm:

- Follow depth-first search in-order of the tree.
- Branch on the forget vertex node.

$$(\zeta f_{\mathsf{x}})[X] = (\zeta f_{\mathsf{c}})[X \cup \{v\}] - (\zeta f_{\mathsf{c}})[X]$$

Otherwise, "point-wise" addition or multiplication.
Introduce vertex node:

$$(\zeta f_{x})[X] = \begin{cases} (\zeta f_{c})[X] & v \notin X \\ (\zeta f_{c})[X \setminus \{v\}] & v \in X \end{cases}$$

Join node:

$$(\zeta f_{\mathsf{x}})[X] = (\zeta f_{c_1})[X] \cdot (\zeta f_{c_2})[X]$$

# Saving space on tree decomposition - Complexity

## - Complexity:

• time:  $O((|E|+|V|)2^h)$ ,  $h=\max$  number of forget nodes along any root-to-leaf path.

$$T[j] \le 2 \cdot 2^{\max\{h_1, h_2\}} \max\{T[j_1], T[j_2]\}$$

- space: poly, handle one subset at a time.
- Parameter h:
  - max number of vertices along any root-to-leaf path.
  - Equivalent to "tree-depth".
  - $k+1 \le h \le O(\log |V|)(k+1)$ .

## Saving space on tree decomposition - Main result

#### Theorem

For any graph G = (V, E) and a modified nice tree decomposition  $\mathcal{T}$  on G. Assume the number of forget nodes along any path from the root to a leaf in  $\mathcal{T}$  is at most h. Let f be a function evaluated by a circuit C over  $(\mathbb{Z}[2^V]; \oplus, *)$  with constants being singletons. Assume  $f[V] \leq m$  for integer m. We can compute f[V] in time  $O((|V| + |E|)2^h)$  and in space  $O(|V||C|\log m)$ .

# Counting perfect matchings on grids - Balanced tree decomposition on grids

Monomer-Dimer problem - an important problem in statistical physics.

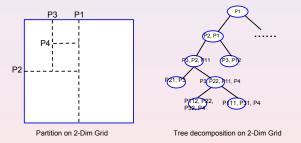


Figure: Illustrative figure for balanced tree decomposition on 2-dimensional grids. Always bipartition the longer side of the grid/subgrid.  $P_i$  represent a balanced vertex separator. Denote the left/top half of  $P_i$  by  $P_{i1}$ , and the right/bottom part by  $P_{i2}$ .

## Counting perfect matchings on grids - Results

#### Lemma

The treewidth of the tree decomposition on  $G_d(n)$  is  $\frac{3}{2}n^{d-1}$ . The maximum number of forget nodes along any path from the root to a leaf is at most  $\frac{2^d-1}{2^{d-1}-1}n^{d-1}$ .

#### Theorem

The problem of counting perfect matchings on grids of dimension d and uniform length n can be solved in time  $O^*(2^{\frac{2^d-1}{2^d-1}-1}n^{d-1})$  and in polynomial space.

## Comparison to other algorithms

• DP (Dynamic Programming) based on path decomposition. Construct n nodes  $\{p_1, p_2, ..., p_n\}$  associated with a bag of vertices with  $x_1$  coordinate equal to j, for j=0,1,...,n-1. For any  $p_j, p_{j+1}$ , start from  $p_j$ , add a sequence of nodes by alternating between adding a vertex of  $x_1=j+1$  and deleting its neighbor with  $x_1=j$ . Pathwidth of  $n^{d-1}$ . Time  $O^*(2^{n^{d-1}})$ , space  $O^*(2^{n^{d-1}})$ .

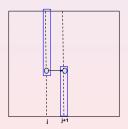


Figure: Path decomposition on grids

## Comparison to other algorithms

• DP based on path decomposition on a subgrid. Extract from  $G_d(n)$  a subgrid of pathwidth  $O(\log n)$ , delete a portion of vertices from  $G_d(n)$  to turn a "cube"-shaped grid into a long "stripe" with  $O(\log n)$  cross-section area. Remove  $O(\frac{n^d}{(\log n)^{1/(d-1)}})$  vertices.

Time 
$$2^{O\left(\frac{n^d}{(\log n)^{1/(d-1)}}\right)}$$
, poly-space.

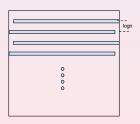


Figure: Path decomposition on subgrids.

## Comparison to other algorithms

• Branching algorithm. First find a balanced separator S and partitioning the graph into  $A \cup S \cup B$ . Enumerate every subset  $X \subseteq S$ . A vertex in X either matches to vertices in A or to vertices in B. Vertices in  $S \setminus X$  are matched within S. Recurse on A and B.  $T_d(n) \leq 2T_d(\frac{n-|S|}{2}) \sum_{X \subseteq S} 2^{|X|} T_{d-1}(|S \setminus X|)$ . Separator size  $O(n^{d-1})$ ,  $T_{d-1}(|S \setminus X|) = 2^{O(n^{d-2})}$ . Time  $O^*(3^{\frac{2^d-1}{2^d-1-1}} n^{d-1})$ , poly-space.

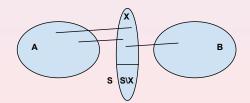


Figure: Balanced graph decomposition

# Summary

### - Comparison:

- DP on path decomposition, pathwidth  $O(n^{d-1})$ : time  $O^*(2^{n^{d-1}})$ , space  $O^*(2^{n^{d-1}})$ .
- DP on path decomposition, pathwidth  $O(\log n)$ : time  $2^{O\left(\frac{n^d}{(\log n)^{1/(d-1)}}\right)}$ , poly-space.
- Branching: time  $O(3^h)$ ,  $h = \frac{2^d 1}{2^{d-1} 1} n^{d-1}$ , poly-space.
- DP by algebrazation: time  $O(2^h)$ , poly-space.
- Results generalized to more general grids, different length in each dimension.

## **Extensions**

### - Extensions to other problems:

- YES: matching polynomial, counting set packings, counting set covers.
- NO: independent sets (not a convolution), Hamiltonian paths, Steiner tree (poly-space?).

## - Open problems:

- Find other graph decompositions of large subgraphs?
- Do other problems fit in this dynamic algebraization framework?