

Exponential lower bounds for the  
running time of **DPLL** algorithms  
for **SAT** on **satisfiable** formulas

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Based on the paper: M. Alekhnovich, E. A. Hirsch, D. Itsykson,  
*Exponential lower bounds for the running time of DPLL algorithms on satisfiable formulas.*

ECCC Report TR04-041. <ftp://ftp.eccc.uni-trier.de/pub/eccc/reports/2004/TR04-041/Paper.ps>

# SAT

Given a Boolean Formula in CNF

*like*  $F[x_1, x_2, \dots, x_n] = (x_1 \vee x_2) \wedge (\overline{x_1} \vee x_3 \vee \overline{x_4}) \wedge \dots$

decide whether  $\exists b_1, b_2, \dots, b_n \in \{0, 1\}$

such that  $F[x_1 \leftarrow b_1, x_2 \leftarrow b_2, \dots, x_n \leftarrow b_n] = 1$

$\mathcal{P} = \mathcal{NP}$



Exists polynomial-time algorithm  
for SAT

$\mathcal{NP} = \text{co-}\mathcal{NP}$



All unsatisfiable formulas have  
short refutations

Known results: exponential lower bounds  
for specific proof systems

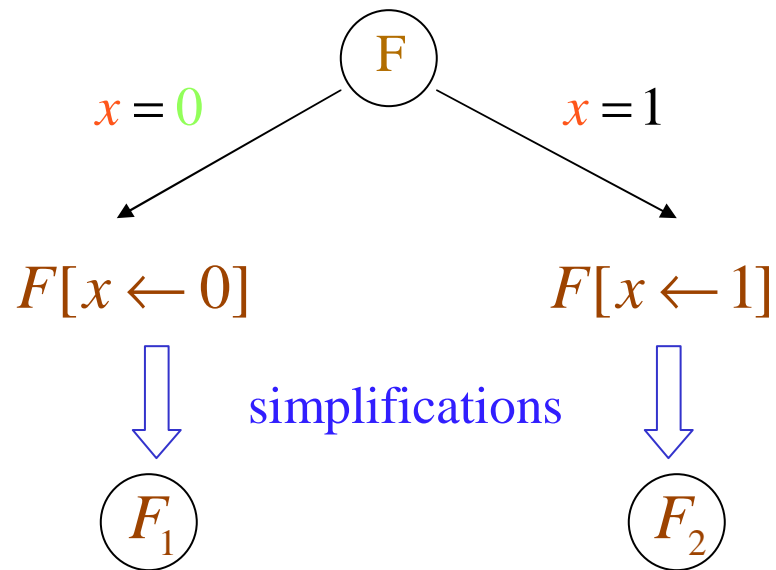
# Motivation

- most classical algorithms originating from Davis, Putnam, Logemann, Loveland, 1960-62,
- almost all deterministic SAT solvers use DPLL
- **satisfiable** formulas are much **easier** for solvers
- **known lower bounds** for resolution imply bounds for DPLL on **unsatisfiable** formulas only.

**GOAL:** exponential lower bound for satisfiable formulas

# DPLL – general scheme

Divide and conquer:



Specific algorithm:

- Heuristic **A**: chose variable  $x$ ,
- Heuristic **B**: choose brunch to be examined first,
- **Simplification** rules.

Dead ends: trivial formulas.

# Examples

**A:** choose the most frequent variable,  
choose a variable from the shortest clause, ...

**B:** choose the most frequent sign, ...

## Simplifications:

unit clause elimination:  $x \wedge G \Rightarrow G[x \leftarrow 1]$

pure literal rule:  $\bar{x}$  does not appear in  $F \Rightarrow$

$$F \Rightarrow F[x \leftarrow 1]$$

# Known facts

- exponential lower bounds for resolution refutations of unsatisfiable formulas translate to DPLL  
[Tseytin, 1968],..., [Pulda, Impagliazzo, 2000]
- exponential lower bounds on satisfiable formulas for specific DPLL algorithms:  
[Nikolenko, 2002]: Greedy+Unit Clause+Randomization  
[Achiloptas, Beame, Molloy, 2003]: Greedy+Unit Clause, Ordered DLL (conditional bounds)  
[Achiloptas, Beame, Molloy, 2004]: Ordered DLL: exponential time with constant probability

Ultimate goal: Every DPLL algorithm takes exponential time with prob.  $1 - 2^{-\Omega(n)}$  on satisfiable  $F_1, F_2, \dots, F_n, \dots$

## Generalized myopic algorithms

**A, B** : read  $n^{1-\varepsilon}$  clauses,  
read other clauses without negations,  
query the number of occurrence of a literal

**Simplifications**: unit clauses, pure literals.

## Drunk algorithms

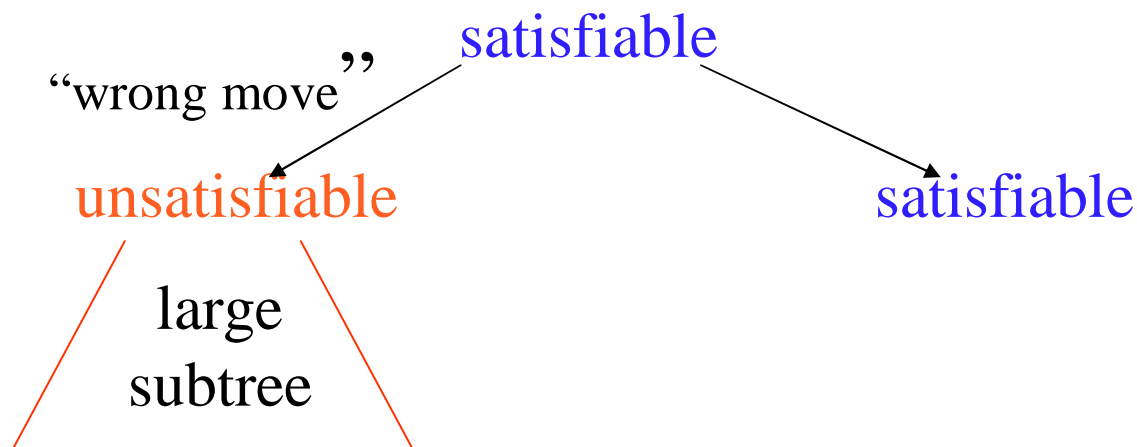
**A** : any !

**B** : random 50 : 50 .

**Simplifications**: unit clauses, pure literals, subsumption.

Theorem:  $\exists$  sequence of (polynomial-size) satisfiable formulas  $F_n$  (*resp.*,  $G_n$ ) such that  $\forall$  polynomial-time randomized generalized myopic (*resp.*, *drunk*) algorithm errs with probability  $1 - 2^{-\Omega(n)}$ .

Proof strategy: show that w.h.p. a DPLL algorithm obtain a hard unsatisfiable formula:





## Construction for drunk algorithms

Take any hard unsatisfiable  $F$

$F[x_i \leftarrow 0]$  remains hard

$$(F \vee x_1) \wedge (F \vee x_2) \wedge \dots \wedge (F \vee x_n) = G$$

first move is wrong with probability  $\frac{1}{2}$ .

Take  $n$  renamed copies

$$G^{(1)} \wedge G^{(2)} \wedge \dots \wedge G^{(n)}$$

$\Rightarrow$  wrong move with probability  $1 - \frac{1}{2^n}$ .

# Construction for generalized myopic algorithms

- 1) construct  $\mathbf{n} \times \mathbf{n}$  0/1- matrix  $\mathbf{A}$  that
  - is non-degenerate,
  - has 3 nonzero entries per row,
  - has certain expansion properties.

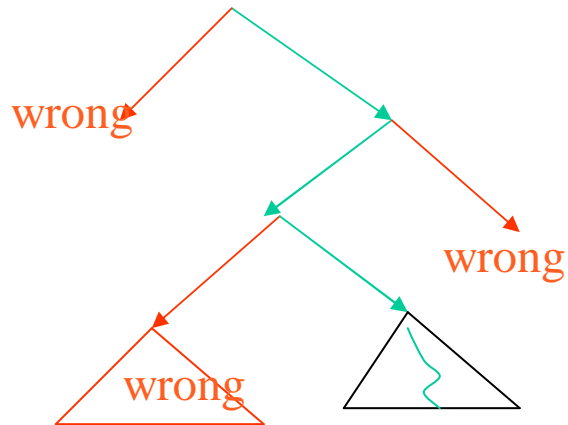
(solution: take a larger matrix at random, select  $n$  linearly independent rows)

- 2) take 0/1 vector  $\mathbf{b}$  at random

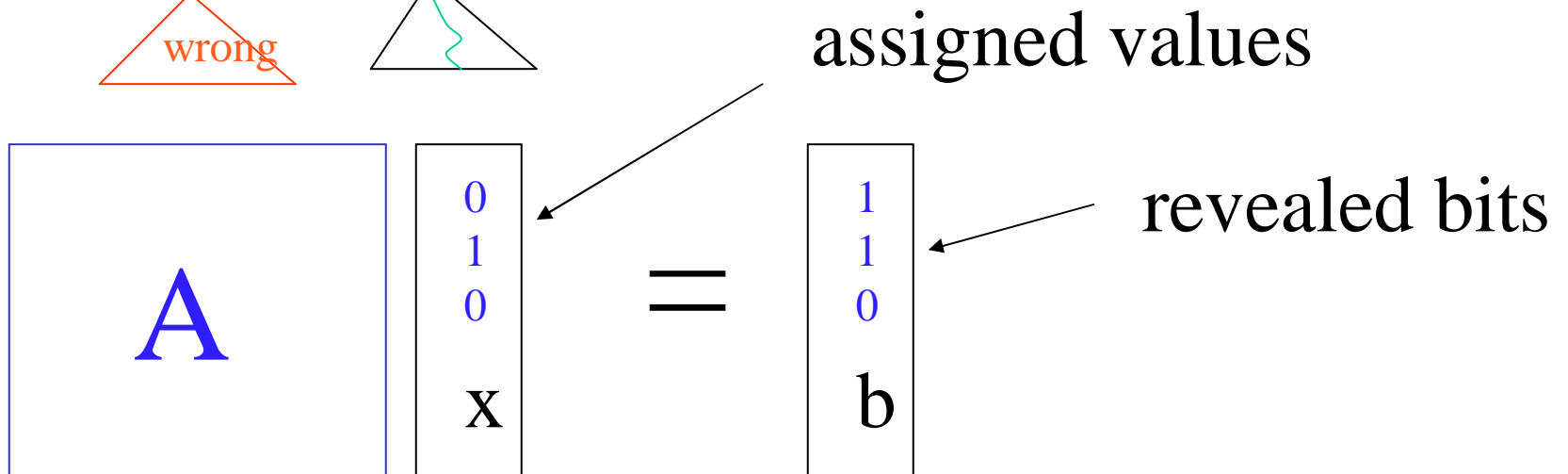
- 3) convert  $\mathbf{Ax}=\mathbf{b}$  into 3-CNF (with unique satisfying assignment)

$$x + y + z = 1 \Leftrightarrow (x \vee y \vee z) \wedge (\bar{x} \vee \bar{y} \vee z) \wedge (\bar{x} \vee y \vee \bar{z}) \wedge (x \vee \bar{y} \vee \bar{z})$$

# Myopic: idea of the proof



One wrong move  
and you are lost!



If  $b$  and  $b'$  are similar solution may differ much.

# Open question:

Generalize the model !

- myopic simplifications rule,
- oracle access to the input.