### **Introduction to Program Obfuscation**

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# **Some Linguistics**

Obfuscate: tr.v. -cated, -cating, -cates. 1. a. To render obscure. b. To darken. 2. To confuse: his emotions obfuscated his judgment. [Lat. obfuscare, to darken : ob(intensive) + Lat. fuscare, to darken < fuscus, dark.] -obfuscation n. obfuscatory adj

In German Obfuscation is

die Benebelung die Trübung die Verdunkelung die Verschleierung - von Tatsachen die Verwirrung

### Overview

- Introduction: Notion of obfuscation Motivation and applications Research history and commercial obfuscators
- State-of-the-art: Code tricks Theoretical approach & provable security
- Conclusions
   Evaluation of current results and future research

### **Notion of Obfuscation**

An obfuscator: An algorithm O such that for any program P, O(P) is also a program with following properties:

- Functionality: The obfuscated program should have the same functionality (that is, input/output behavior) as the input program.
- Efficiency: The obfuscated program shouldn't be much less efficient than the input program.
- Obfuscation: This means that the code of the obfuscated program should be hard to understand.

# **Applications**

- Protection of constants and data of the program Authentication schemes, e-money, license management
- Protection from intelligent tampering

E-money, license management

Algorithms Protection

Defence against competitors

Viruses modification

Making old viruses unrecognizable

● Private key cryptosystems → Public key cryptosystem Basic idea: public key = obfuscated encrypting algorithm of private key cryptosystem

### **Motivation to research**

#### Practical necessity

Wide use of Java byte-code technology

#### New topic: not well developed yet

No single generally accepted formal definition of obfuscation exists

- We hope: there are good obfuscation algorithms Average code is very obfuscated; Rice's theorem; Classically hard problems
- Famous researchers and institutes are involved Weizmann, Princeton, Stanford; O. Goldreich, P.C. van Oorschot

#### The International Obfuscated C Code Contest http://ioccc.org

Can be approached both in theoretical & practical ways

# **Research Highlights**

- 1997 A taxonomy of obfuscating transformations C. Collberg, C. Thomborson, D. Low
- 2001 Impossibility result B. Barak, O. Goldreich, R. Impagliazzo, S. Rudich, A. Sahai, S. Vadhan and K. Yang.
- 2003 First attempt to survey L. D'Anna, B. Matt, A. Reisse, T. Van Vleck, S. Schwab and P. LeBlanc.

A series of Ph.D Dissertations: G. Wroblewski, D. Low, C. Wang  $\dots \implies$  Good Ph.D. topic!

### **Commercial Obfuscators**

#### Most common techniques:

- $\checkmark$  name mangling
- $\checkmark$  control flow mangling
- $\checkmark$  strings encryption
- SandMark

```
www.cs.arizona.edu/sandmark/
```

# Cloakware, Retroguard, DashO, Klassmaster, yGuard & many more ...

 $\texttt{http://dmoz.org/} \rightarrow \texttt{Computers} \rightarrow \texttt{Programming} \rightarrow \texttt{Languages} \rightarrow \texttt{Java} \rightarrow \texttt{Development Tools} \rightarrow \texttt{Obfuscators/}$ 

### **State-of-the-Art**

- Code transformations
   Pro et Contra
   Basic tricks
   Opaque predicates
   Flat control flow
- Theoretic approach
   Pro et Contra
   Blackbox security
   Examples of obfuscation with cryptographic security
- Other research directions

### **Coding transformations**

- Advantages
   Easy to implement
   Universal
   Good against static analysis
- Disadvantages
   No guaranteed security
   Even no hope for that
   Weak against dynamic attacks

# **Simple tricks**

- Split & merge variables, constants, procedures, modules
- Increase & decrease dimension of arrays
- Increase & decrease nesting
- Addressing & dereferencing
- Renaming
- Reordering
- Cloning
- Strings encrypting

# **Opaque predicates**

- Reordering of blocks execution
- Dead code insertion
- Inserting new IF operators

**Opaque predicates**: every time the same value. Difficult to discover by automatical static analysis

- If  $((q+q^2) \mod 2) = 0$  then do real work else do dead code
- If (any boolean expression) then do real work else do just the same

### **Control flow flattening**

- Write down a list of all basic blocks
- Split and merge some of them
- Enumerate them
- Replace all calls by indirect pointing:

goto *block\_name* goto *block\_number*-th block goto *v*-th block

Write a single dispatcher to maintain all control flow

### **Provable security**

#### Good News

+ Guaranteed security!

based on computationally hard problems

+ Some positive results

#### Bad News

- Now: only protection of internal constants.

P computes f(x, p). Task: protect p.

No hope for universal method

### **Black-box security**

**Informally**: an obfuscator should provide a **virtual black-box** in the sense that giving a O(P) code to someone is equivalent to giving him a black box that computes P

**Just the same**: anything that can be learned from the obfuscated form, could have been learned by merely observing the programs input-output behavior (i.e., by treating the program as a black-box).

This definition is impossible to meet!

### **Interactive access control**

- Directed multi-graph G
- Each node representing an access point (some abstract secrets & local map inside)
- Each edge has a password checking on it
- S is predefined start access point (start node)
- User: knows some passwords
   No a priori knowledge about G
   Begins his way from S

### **IAC task for obfuscation**

- The user can reach an access point only by presenting credentials that can take him from the start node to that point.
- The user gains complete access to a function or secret available at an access point if and only if the user has reached that access point.
- The user does not learn anything about the structure of the graph, except what is revealed by the secrets at the access points he reached and the edges he traversed.

#### Result[2004]: Black-box security achieved!

Security based on (existence of) pseudorandom functions

# **Hiding password checking**

#### **Program** $\Pi$ :

```
var x:string, y:bit;
input(x);
y:=0; output(y);
```

#### Family of Programs $\Pi_k$ :

```
var x:string, y:bit;
input(x);
if k = w then y := 1 else y := 0;
output(y);
```

Task: make these programs indistinguishable

Result[2001]: Any probabilistic polynomial algorithm can recognize the actual case with at most  $1/2 + neg(size \ of \ pass)$  probability.

Based on (existing of) one-way permutations.

### Not in this talk

- Secure architectures approach new presentation forms to distribute programs
- Obfuscation in multiparty systems splitting program to the set of communicating programs
- Making disassembling harder

### Conclusions

- Evaluation of the current results
- Important research directions
- Some useful links

### Has been already done

- Many coding transformations
- Obscuring static analysis
- Some obfuscations with cryptographic security
- First steps from general method to attack-dependent obfuscation

# **Necessary to do**

 Measuring quality of obfuscation algorithms Evaluating of existing methods

Now: only code complexity metrics

Study of deobfuscation algorithms

Finding hard problems for code analysis

- Universal mathematical model
- Cryptographic (computational) security for obfuscation

### **Best links to start with**

L. D'Anna, B. Matt, A. Reisse, T. Van Vleck, S. Schwab and P. LeBlanc. Self-protecting mobile agents obfuscation report. Technical Report #03-015, Network Associates Labs, June 2003:

http://opensource.nailabs.com/jbet/papers/obfreport.pdf

- "Code Obfuscation" presentation by Mayur Kamat & Nishant Kumat: http://ee.tamu.edu/~reddy/ee689\_04/pres\_mayur\_nishant.pdf
- Obfuscators subdirectory of Dmoz.org:

http://dmoz.org/Computers/Programming/Languages/Java/ Development Tools/Obfuscators/

Resources on Obfuscation (huge collection of links to related papers, books & companies):

http://www.scs.carleton.ca/~hshen2/ (resources section)



# Thanks for your attention!

### **Question Time**

# ???????

### Not covered by the talk

Program Obfuscation as a part of Software Protection Operations on obfuscated code Micro-obfuscation: functions, procedures, data structures Adversary knowledge about the program Nonfunctional models of a program. Cost of the obfuscation Potential of obfuscation What can obfuscation change in the program? Different behavior on different runs (internal memory of the program). Nondeterministic nature of the obfuscator Efficiency of obfuscating transformations Obfuscatable program properties (e.g. set of all possible output values) Obfuscation by hiding small procedure in the big one (in steganographic style)