

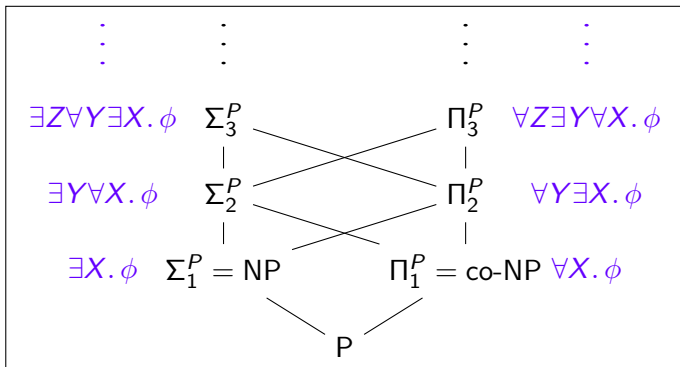
# Proof Complexity of Quantified Boolean Formulas

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# Quantified Boolean Formulas (QBF)

- QBFs are propositional formulas with Boolean quantifiers ranging over 0,1.
- Deciding QBF is PSPACE complete.



## Semantics via a two-player game

- We consider QBFs in **prenex** form with **CNF matrix**.
- **Example:**  $\forall y_1 y_2 \exists x_1 x_2. (\neg y_1 \vee x_1) \wedge (y_2 \vee \neg x_2)$
- A QBF represents a two-player game between  $\exists$  and  $\forall$ .
- $\exists$  wins a game if the matrix becomes true.
- $\forall$  wins a game if the matrix becomes false.
- A QBF is true iff there exists a **winning strategy** for  $\exists$ .
- A QBF is false iff there exists a **winning strategy** for  $\forall$ .

**Example:**

$$\forall u \exists e. (u \vee e) \wedge (\neg u \vee \neg e)$$

$\exists$  wins by playing  $e \leftarrow \neg u$ .

## The success of SAT/QBF solving

- **SAT** — given a Boolean formula, determine if it is **satisfiable**.
- **QBF** — given a Quantified Boolean formula (without free variables), determine if it is true.
- Despite SAT being NP hard, SAT solvers are very successful.
- QBF solving applies to further fields (verification, planning), but is at an earlier stage.
- Proof complexity is the main theoretical framework to understanding performance and limitations of SAT/QBF solving.
- Runs of the solver on unsatisfiable formulas yield proofs of unsatisfiability in resolution-type proof systems.

# QBF Proof complexity

## Main questions

- develop QBF proof systems modelling QBF solvers
- understand their proof complexity

## Contributions of QBF proof complexity

- **Bounds on proof size:** Prove sharp upper and lower bounds for the size of proofs in various systems.
- **Techniques:** Lower bound techniques for the size of proofs.
- **Simulations:** Understand whether proofs from one system can be efficiently translated to proofs in another system.

## Relations to other fields

- QBF solving
- Separating complexity classes (NP vs. PSPACE)
- first-order logic

# Lower bound techniques in proof complexity

## Techniques for lower bounds in propositional proof systems

- feasible interpolation [Krajíček 97]
- size-width relation [Ben-Sasson & Wigderson 01]
- game-theoretic techniques [Pudlák, Buss, Impagliazzo, . . .]
- proof complexity generators [Krajíček, Alekhnovich et al.]

## Long-standing belief

- There exists a close connection between lower bounds for Boolean circuits and lower bounds for proof systems.
- But: could not been made formal yet.
- Here: a rigorous connection for QBF proof systems.

# Which lower bound techniques work for QBF?

## Techniques for propositional proof systems

- feasible interpolation [Krajíček 97]
- size-width relation [Ben-Sasson & Wigderson 01]
- game-theoretic techniques [Pudlák, Buss, Impagliazzo, . . .]
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## In QBF proof systems

- feasible interpolation **holds** for QBF resolution systems [B., Chew, Mahajan, Shukla ICALP'15]
- size-width relations **fail** for QBF resolution systems [B., Chew, Mahajan, Shukla STACS'16]
- game-theoretic techniques work for weak tree-like systems [B., Chew, Sreenivasaiah 15] [Chen 15]

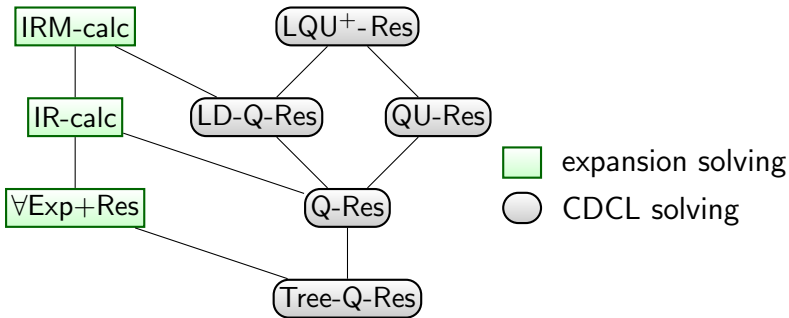
## In this talk

1. Develop a **new technique** that transfers circuit lower bounds to QBF proof size lower bounds
2. Illustrate the technique for QBF resolution systems
3. Provide a general construction for QBF proof systems
4. Exploit the full spectrum of circuit lower bounds to obtain lower bounds for strong QBF systems



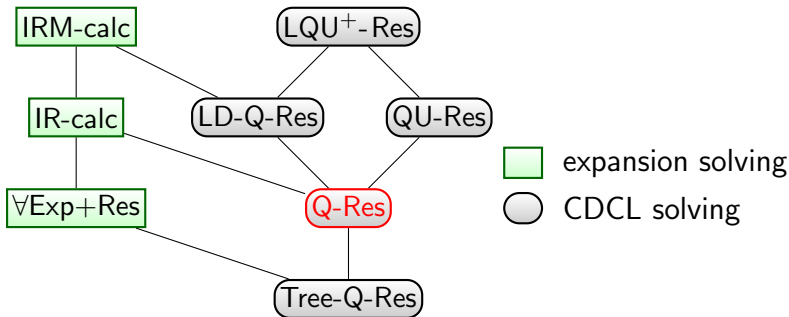
## QBF proof systems

- There are two main paradigms in QBF solving: Expansion based solving and CDCL solving.
- Various QBF proof systems model these different solvers.



- Various sequent calculi exist as well.  
[Krajíček & Pudlák 90], [Cook & Morioka 05], [Egly 12]
- General proof checking format QRAT [Biere, Heule, Seidl 14]

## QBF proof systems at a glance



### Q-Resolution (Q-Res)

- QBF analogue of Resolution (?)
- introduced by [Kleine Büning, Karpinski, Flögel 95]

# Q-Resolution

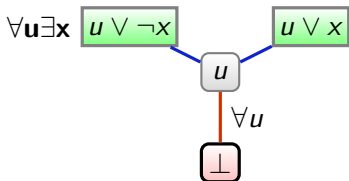
= Resolution +  $\forall$ -reduction [Kleine Büning et al. 95]

## Rules

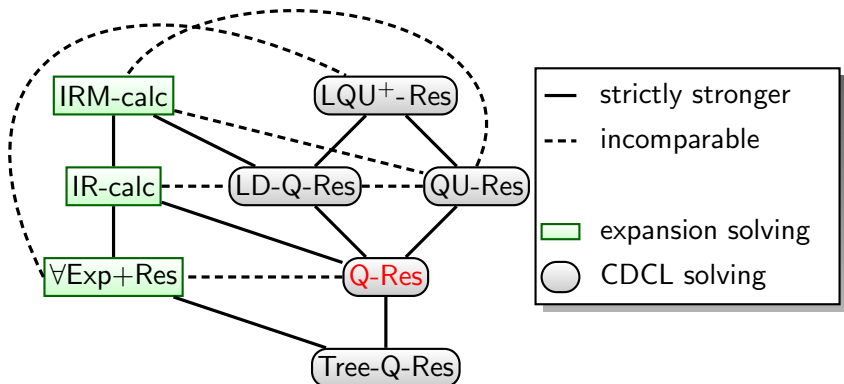
- **Resolution:** 
$$\frac{x \vee C \quad \neg x \vee D}{C \vee D} \quad (x \text{ existentially quantified})$$
  
 $C \vee D$  is not tautological.

- **$\forall$ -Reduction:** 
$$\frac{C \vee u}{C} \quad (u \text{ universally quantified})$$
  
 $C$  does not contain variables right of  $u$  in the quantifier prefix.

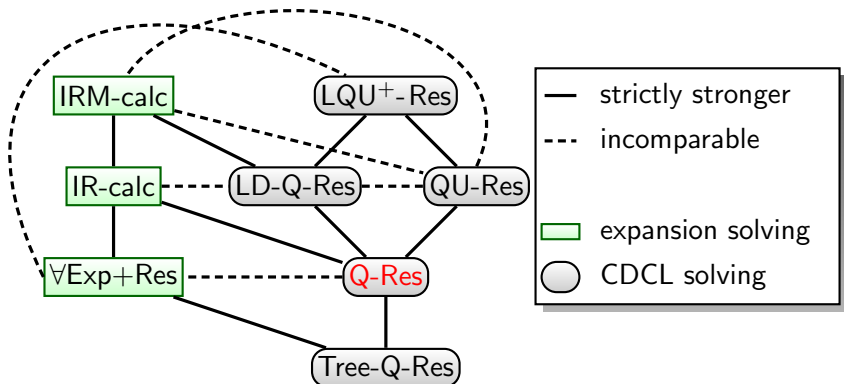
## Example



# Understanding the simulation structure of QBF systems



# Understanding the simulation structure of QBF systems



- In this talk we will concentrate on a lower bound for Q-Res.
- Serves as primer for the general lower bound technique.

## Exploiting strategies

- We move back to thinking about the two player game. Remember every false QBF has a winning strategy (for the universal player).
- Hope: short proofs will lead to easy strategies . . .
- . . . or the contrapositive: Hard strategies require large proofs
- Then we just need to find false formulas with 'hard strategies' for the universal player.

# Strategy extraction

## Theorem (Balabanov & Jiang 12)

*From a Q-Res refutation  $\pi$  of  $\phi$ , we can extract in poly-time a winning strategy for the universal player for  $\phi$ .*

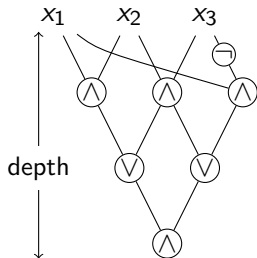
*For each universal variable  $u$  of  $\phi$  the winning strategy can be represented as a decision list.*

- Short Q-Res proofs give short strategies in decision list format.
- Decision lists can be expressed as bounded depth circuits.

## Intermezzo: Boolean circuits

### Boolean circuits

- compute Boolean functions via gates  $\wedge$ ,  $\vee$ ,  $\neg$ ,  $\dots$
- **P/poly**: functions with polynomial-size Boolean circuits
- **AC<sup>0</sup>**: polynomial size and constant depth



### Fundamental problem of circuit complexity

Find functions that cannot be computed by small Boolean circuits.

### Often postulated connection

Can we obtain lower bounds for proof size from lower bounds for Boolean circuits?



## A lower bound for bounded-depth circuits

$$\text{PARITY}(x_1, \dots, x_n) = x_1 \oplus \dots \oplus x_n$$

Theorem (Ajtai 83, Furst, Saxe & Sipser 84, Håstad 87)

$\text{PARITY} \notin \text{AC}^0$ . *In fact, every non-uniform family of bounded-depth circuits computing PARITY is of exponential size.*

- Now we only need to force the universal strategy to compute PARITY!

# QPARITY

- Let  $\phi_n$  be a propositional formula computing  $x_1 \oplus \dots \oplus x_n$ .
- Consider the QBF  $\exists x_1, \dots, x_n \forall z. (z \vee \phi_n) \wedge (\neg z \vee \neg \phi_n)$ .
- The matrix of this QBF states that  $z$  is equivalent to the opposite value of  $x_1 \oplus \dots \oplus x_n$ .
- The unique strategy for the universal player is therefore to play  $z$  equal to  $x_1 \oplus \dots \oplus x_n$ .

## Defining $\phi_n$

- Let  $\text{xor}(o_1, o_2, o)$  be the set of clauses  $\{\neg o_1 \vee \neg o_2 \vee \neg o, o_1 \vee o_2 \vee \neg o, \neg o_1 \vee o_2 \vee o, o_1 \vee \neg o_2 \vee o\}$ .
- Define

$$\text{QPARITY}_n = \exists x_1, \dots, x_n \forall z \exists t_2, \dots, t_n. \text{xor}(x_1, x_2, t_2) \cup \bigcup_{i=3}^n \text{xor}(t_{i-1}, x_i, t_i) \cup \{z \vee t_n, \neg z \vee \neg t_n\}$$

# The exponential lower bound

$$\text{QPARITY}_n = \exists x_1, \dots, x_n \forall z \exists t_2, \dots, t_n. \text{xor}(x_1, x_2, t_2) \cup \bigcup_{i=3}^n \text{xor}(t_{i-1}, x_i, t_i) \cup \{z \vee t_n, \neg z \vee \neg t_n\}$$

Theorem (B., Chew & Janota 15)

$\text{QPARITY}_n$  require exponential-size Q-Res refutations.

Proof idea

- By [Balabanov & Jiang 12] we extract strategies from any Q-Res proof as a decision list in polynomial time.
- But  $\text{PARITY}(x_1, \dots, x_n)$  requires exponential-size decision lists [Håstad 87].
- Therefore Q-Res proofs must be of exponential size. □

# From propositional proof systems to QBF

## A general $\forall$ red rule

- Fix a prenex QBF  $\Phi$ .
- Let  $F(\bar{x}, u)$  be a propositional line in a refutation of  $\Phi$ , where  $u$  is universal with innermost quant. level in  $F$

$$\frac{F(\bar{x}, u)}{F(\bar{x}, 0)} \qquad \frac{F(\bar{x}, u)}{F(\bar{x}, 1)}$$

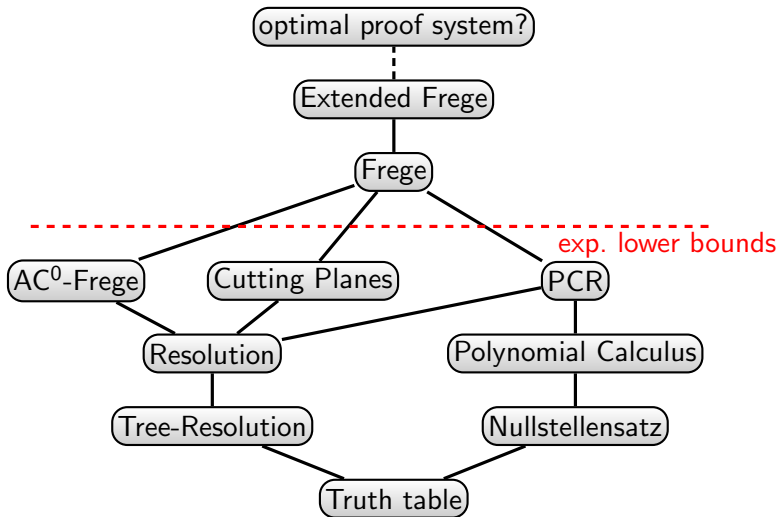
## New QBF proof systems

For any 'natural' line-based propositional proof system  $P$  define the QBF proof system  $P + \forall$ red by adding  $\forall$ red to the rules of  $P$ .

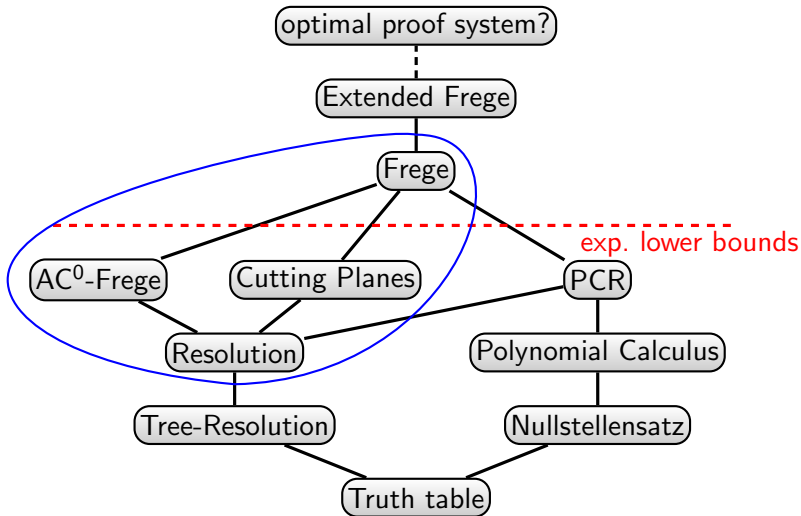
## Proposition (B., Bonacina & Chew 15)

$P + \forall$ red is sound and complete for QBF.

# Important propositional proof systems



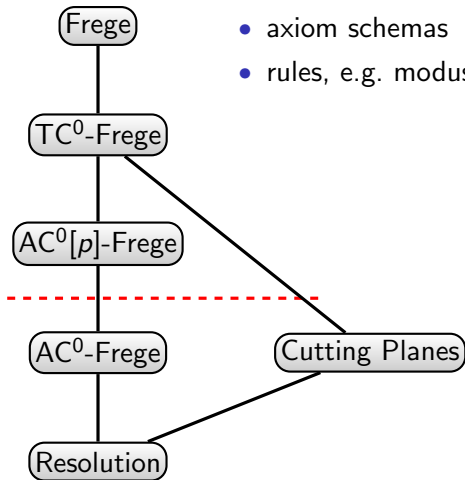
# Important propositional proof systems



## The current research frontier

Frege systems use:

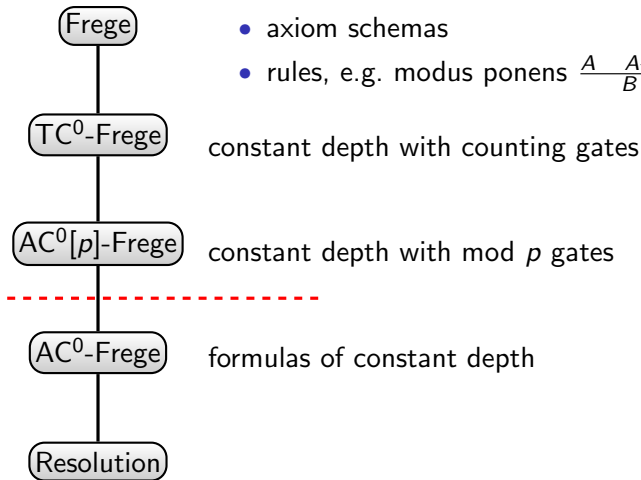
- axiom schemas
- rules, e.g. modus ponens  $\frac{A \quad A \rightarrow B}{B}$



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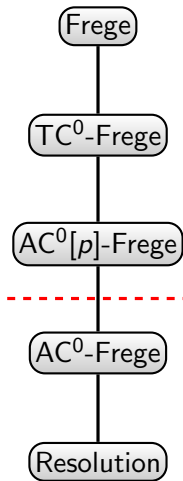




## The current research frontier

Frege systems use:

- axiom schemas
- rules, e.g. modus ponens  $\frac{A \quad A \rightarrow B}{B}$



exp. lower bounds (propositional)

[Ajtai 88] [Pitassi, Beame & Impagliazzo 93]

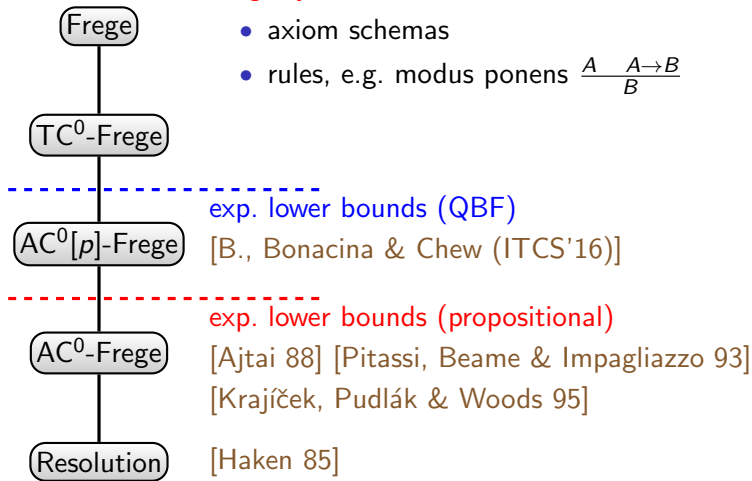
[Krajíček, Pudlák & Woods 95]

[Haken 85]

# The current research frontier

Frege systems use:

- axiom schemas
- rules, e.g. modus ponens  $\frac{A \quad A \rightarrow B}{B}$



## Strategy extraction for $\forall$ -Red+P

A  $\mathcal{C}$ -decision list computes a function  $u = f(\bar{x})$

IF  $C_1(\bar{x})$  THEN  $u \leftarrow c_1$

ELSE IF  $C_2(\bar{x})$  THEN  $u \leftarrow c_2$

$\vdots$

ELSE IF  $C_l(\bar{x})$  THEN  $u \leftarrow c_l$

ELSE  $u \leftarrow c_{l+1}$

where  $C_i \in \mathcal{C}$  and  $c_i \in \{0, 1\}$

**Theorem (B., Bonacina, Chew 16)**

*$\mathcal{C}$ -Frege+ $\forall$ red has strategy extraction in  $\mathcal{C}$ -decision lists, i.e. from a refutation  $\pi$  of  $F(\bar{x}, \bar{u})$  you can extract in poly-time a collection of  $\mathcal{C}$ -decision lists computing a winning strategy on the universal variables of  $F$ .*

## From decision lists to circuits

IF  $C_1(\bar{x})$  THEN  $u \leftarrow c_1$   
ELSE IF  $C_2(\bar{x})$  THEN  $u \leftarrow c_2$

⋮

ELSE IF  $C_l(\bar{x})$  THEN  $u \leftarrow c_l$

ELSE  $u \leftarrow c_{l+1}$

where  $C_i \in \mathcal{C}$  and  $c_i \in \{0, 1\}$

### Proposition

*Each  $\mathcal{C}$ -decision list as above can be transformed into a  $\mathcal{C}$ -circuit of depth  $\max(\text{depth}(C_i)) + 2$ .*

### Corollary (B., Bonacina, Chew 16)

- *depth- $d$ -Frege+ $\forall$ red has strategy extraction with circuits of depth  $d + 2$ .*
- *$AC^0$ -Frege+ $\forall$ red has strategy extraction in  $AC^0$ .*
- *$AC^0[p]$ -Frege+ $\forall$ red has strategy extraction in  $AC^0[p]$ .*

## From functions to QBF

- Let  $f(\bar{x})$  be a Boolean function.
- Define the QBF

$$Q-f = \exists \bar{x} \forall z \exists \bar{t}. z \neq f(\bar{x})$$

- $\bar{t}$  are auxiliary variables describing the computation of a circuit for  $f$ .
- $z \neq f(\bar{x})$  is encoded as a CNF.
- The only winning strategy for the universal player is to play  $z \leftarrow f(\bar{x})$ .

# From circuit lower bounds to proof size lower bounds

Theorem (B., Bonacina, Chew 16)

*Let  $f$  be any function hard for depth 3 circuits.  
Then  $Q-f$  is hard for  $\text{Res} + \forall\text{red}$ .*

Proof.

- Let  $\Pi$  be a refutation of  $Q-f$  in  $\text{Res} + \forall\text{red}$ .
- By strategy extraction, we obtain from  $\Pi$  a decision list computing  $f$ .
- Transform the decision list into a depth 3 circuit  $C$  for  $f$ .
- As  $f$  is hard to compute in depth 3,  $\Pi$  must be long.



## Strong lower bound example I

Theorem (Razborov 87, Smolensky 87)

*For each odd prime  $p$ , Parity requires exponential-size  $AC^0[p]$  circuits.*

Theorem (B., Bonacina, Chew 16)

*$Q$ -Parity requires exponential-size  $AC^0[p]$ -Frege+ $\forall$ red proofs.*

**In contrast**

No lower bound is known for  $AC^0[p]$ -Frege.

## Strong separations

### Theorem (Smolensky 87)

*$MOD_q$  requires exponential-size  $AC^0[p]$  circuits, where  $p$  and  $q$  are distinct primes.*

Carefully choosing the formulas representing  $MOD_q$  we get:

### Corollary (B., Bonacina, Chew 16)

*For each pair  $p, q$  of distinct primes the  $MOD_q$ -formulas*

- require exponential-size proofs in  $AC^0[p]$ -Frege+ $\forall$ red,*
- but have polynomial-size proofs in  $AC^0[q]$ -Frege+ $\forall$ red.*

### Corollary (B., Bonacina, Chew 16)

*$AC^0[p]$ -Frege+ $\forall$ red is exponentially weaker than  $TC^0$ -Frege+ $\forall$ red.*

**In the propositional case**

these separations are wide open.



## Strong lower bound example II

### Theorem (Håstad 89)

*The functions Sipser<sub>d</sub> exponentially separate depth  $d - 1$  from depth  $d$  circuits.*

### Theorem (B., Bonacina, Chew 16)

#### *Q-Sipser<sub>d</sub>*

- *requires exponential-size proofs in depth  $(d - 3)$ -Frege+ $\forall$ red.*
- *has polynomial-size proofs in depth  $d$ -Frege+ $\forall$ red.*

### Note

- Q-Sipser<sub>d</sub> is a quantified CNF.
- Separating depth  $d$  Frege systems with constant depth formulas (independent of  $d$ ) is a major open problem in the propositional case.

## Lower bounds for Frege?

Theorem [B., Bonacina & Chew (ITCS'16)]

If  $PSPACE \not\subseteq NC^1$ , then Q-Frege has superpolynomial lower bounds.

Open problem

unconditional lower bounds for Q-Frege

Theorem [B. & Pich (LICS'16)]

Q-Frege has superpolynomial lower bounds if and only if

- $PSPACE \not\subseteq NC^1$  or
- Frege has superpolynomial lower bounds.

# Monotone circuit lower bounds and proofs

## Feasible interpolation

- classical technique relating circuit complexity to proof complexity.
- transforms lower bounds for monotone circuits into lower bounds for proof size
- holds for resolution [Krajíček 97] and Cutting Planes [Pudlák 97]

## In contrast to strategy extraction

no relation between the circuit class and the lines in the system

# Interpolants and Craig's interpolation theorem

## Theorem (Craig 57)

*Let  $A(X, Y)$ ,  $B(X, Z)$  be propositional formulas in pairwise disjoint sets of variables  $X$ ,  $Y$ ,  $Z$ . If  $A(X, Y) \rightarrow B(X, Z)$  then there exists an interpolant  $C(X)$  such that  $A(X, Y) \rightarrow C(X)$  and  $C(X) \rightarrow B(X, Z)$ .*

- Says nothing about finding interpolants, just that they exist.
- In general interpolants may be hard to compute and large in the size of the original formula [Mundici 84].
- The interpolation theorem is also true for QBFs  $\forall X \exists Y \exists Z. A(X, Y) \rightarrow B(X, Z)$ .
- If  $A(X, Y)$  is monotone in  $X$  then  $C(X)$  can be found as a monotone circuit.

# Feasible interpolation

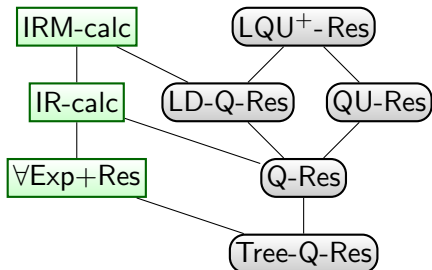
## Definition (Krajíček 97)

- A proof system  $P$  has **feasible interpolation** if from a  $P$ -proof of  $A(X, Y) \rightarrow B(X, Z)$  an interpolating circuit  $C(X)$  can be extracted in poly time.
- **Monotone feasible interpolation**: if  $X$  appears only positively in  $A(X, Y)$ , then we can extract a monotone interpolating circuit  $C(X)$ .
- For a refutation system  $P$  we look at refutations of  $A(X, Y) \wedge \neg B(X, Z)$ .

# Feasible Interpolation in QBF

**Theorem** [B., Chew, Mahajan, Shukla (ICALP'15)]

All QBF resolution calculi have monotone feasible interpolation for false formulas  $\exists X Q_1 Y Q_2 Z. A(X, Y) \wedge B(X, Z)$ .



# Proof Idea

Theorem (B., Chew, Mahajan, Shukla 15)

All QBF resolution calculi have monotone feasible interpolation for false formulas  $\exists X Q_1 Y Q_2 Z. A(X, Y) \wedge B(X, Z)$ .

## Proof sketch

- We lift the idea of the proof in [Pudlák 97].
- For a refutation  $\pi$  we look at restricted proofs  $\pi_\alpha$  when  $X$  is completely assigned by  $\alpha$ .
- We observe that the lines of  $\pi_\alpha$  are derived only from one of  $A(\alpha(X), Y)$  or  $B(\alpha(X), Z)$ .
- We use the proof rules to inductively build a circuit  $C(X)$  so that  $C(\alpha)$  calculates which of  $A$  or  $B$  gives each line in  $\pi_\alpha$ .
- $C$  is our interpolating circuit. □

## Lower bounds via feasible interpolation

Theorem (Alon, Boppana 87)

*All monotone circuits that compute  $\text{Clique}_n^{n/2}(X)$  are of exponential size.*

Clique-CoClique formulas

$$\exists X \exists Y \text{Clique}_n^{n/2}(X, Y) \wedge \forall Z \exists T \text{CoClique}_n^{n/2}(X, Z, T)$$

Corollary (B., Chew, Mahajan, Shukla 15)

Clique-CoClique formulas require exponential size proofs in all QBF resolution systems.



## Relation to Strategy Extraction

- Each feasible interpolation problem

$$\mathcal{F} = \exists \vec{p} Q \vec{q} Q \vec{r}. [A(\vec{p}, \vec{q}) \wedge B(\vec{p}, \vec{r})]$$

can be transformed into a strategy extraction problem for

$$\mathcal{F}^b = \exists \vec{p} \forall b Q \vec{q} Q \vec{r}. [(A(\vec{p}, \vec{q}) \vee b) \wedge (B(\vec{p}, \vec{r}) \vee \neg b)].$$

- The interpolant corresponds to the winning strategy of the universal player for  $b$ .
- Feasible interpolation can be viewed as a special case of strategy extraction.

# Summary

- Developed a **new technique via strategy extraction** for QBF proof systems.
- Implies **many new lower bounds and separations** for QBF systems.
- Directly translates circuit lower bounds to proof size lower bounds for QBF proof systems.
- No such direct transfer known in classical proof complexity.

# Major problems in QBF proof complexity

1. Find **hard formulas** for QBF systems.

Currently we have:

- Formulas from [Kleine Büning, Karpinski, Flögel 95]
- Formulas from [Janota, Marques-Silva 13]
- Parity Formulas and generalisations [B., Chew, Janota 15]  
[B., Bonacina, Chew 16]
- Clique co-clique formulas [B., Chew, Mahajan, Shukla 15]

2. Which (classical) **lower-bound techniques** work for QBF?