HIDDEN MARKOV MODELS

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Harbour Space University, Barcelona, Spain March 28, 2017

MARKOV CHAINS AND HIDDEN MARKOV MODELS

- A Markov chain is defined by initial probability distribution $p^0(x)$ and transition probabilities T(x'; x).
- T(x';x) is the distribution of the next element in the chain depending on the previous one; distribution on step (t + 1) is

$$p^{t+1}(x') = \int T(x';x) p^t(x) dx.$$

- In the discrete case, T(x';x) is a matrix of probabilities p(x'=i|x=j).

- We are in the discrete case.
- A Markov model is when we can observe certain functions of a Markov chain.



DISCRETE MARKOV CHAINS

- Here x(t) is the process (chain states) itself, and y(t) are observables.
- The problem is to find hidden parameters of the process.



• Markov property: next state does not depend on the history, only on the previous state:

$$\begin{split} p(x(t) = x_j | x(t-1) = x_{j_{t-1}}, \dots, x(1) = x_{j_1}) = \\ = p(x(t) = x_j | x(t-1) = x_{j_{t-1}}). \end{split}$$

- Moreover, these probabilities $a_{ij} = p(x(t) = x_j | x(t-1) = x_i)$ do not depend on t.
- These probabilities comprise the transition matrix $A = (a_{ij})$, with natural properties $a_{ij} \ge 0$, $\sum_{i} a_{ij} = 1$.

- Natural problem: what is the probability to get a certain sequence of events?
- · I.e., for a sequence $Q = q_{i_1} \dots q_{i_k}$ find

$$p(Q|\mathsf{model}) = p(q_{i_1})p(q_{i_2}|q_{i_1})\dots p(q_{i_k}|q_{i_{k-1}}).$$

• Looks trivial. What's hard in the real world?

- In the real world we do not know the model.
- And, moreover, we do not observe x(t), i.e., real model states, but rather y(t), i.e., observe functions of them (data).
- Example: speech recognition.

- First: find the probability of a sequence of observations in a given model.
- Second: find the "optimal" sequence of states in a given model and a given sequence of observations.
- Third: find the maximum likelihood model (model parameters).

- * $X=\{x_1,\ldots,x_n\}-\mathsf{set}$ of states.
- $V = \{v_1, \dots, v_m\}$ alphabet from which we choose observables y (set of values of y).
- q_t state at time t, y_t observable at time t.

- · $a_{ij} = p(q_{t+1} = x_j | q_t = x_i) \text{transition probability from } i \text{ to } j.$
- + $b_j(k) = p(v_k|x_j)$ probability to get data v_k in state j.
- Initial distribution $\pi = \{\pi_j\}$, $\pi_j = p(q_1 = x_j)$.
- We denote the data by $D = d_1 \dots d_T$ (sequence of observables, d_i take values from V).

LEARNING HIDDEN MARKOV MODELS

PROBLEM

- We can now formalize the problem setting.
- First problem: for a given model $\lambda = (A, B, \pi)$ and sequence D, find $p(D|\lambda)$. By itself it simply shows how well the model fits this data.
- Second problem: for a given model λ and sequence D find the "optimal" sequence of states $Q = q_1 \dots q_T$. Two kinds of optimality: "bitwise" and general.
- Third problem: optimize model parameters $\lambda = (A, B, \pi)$ in order to maximize $p(D|\lambda)$ for a given D (find the maximum likelihood model). This is the main problem, training hidden Markov models.

• Formally the first problem looks like

$$\begin{split} p(D|\lambda) &= \sum_Q p(D|Q,\lambda) p(D|\lambda) = \\ &= \sum_{q_1,\dots,q_T} b_{q_1}(d_1)\dots b_{q_T}(d_T) \pi_{q_1} a_{q_1q_2}\dots a_{q_{T-1}q_T}. \end{split}$$

- This is a marginalization problem.
- We use the so-called *forward–backward procedure*, in essence dynamical programming on a lattice.
- We will sequentially compute intermediate values of the form

$$\alpha_t(i) = p(d_1 \dots d_t, q_t = x_i | \lambda),$$

i.e., the required probabilities with account for current state.

SOLVING THE FIRST PROBLEM

- + Initialize $\alpha_1(i) = \pi_i b_i(d_1).$
- Induction step:

$$\alpha_{t+1}(j) = \left[\sum_{i=1}^n \alpha_t(i) a_{ij}\right] b_j(d_{t+1}).$$

• After we get to step T, we can compute what we need:

$$p(D|\lambda) = \sum_{i=1}^{n} \alpha_T(i).$$

- This is simply the forward pass, we did not need a backward pass here.
- What would it compute?

- It would compute conditional probabilities $\beta_t(i) = p(d_{t+1} \dots d_T | q_t = x_i, \lambda).$
- We can initialize $\beta_T(i) = 1$ and proceed by induction:

$$\beta_t(i) = \sum_{j=1}^n a_{ij} b_j(d_{t+1}) \beta_{t+1}(j).$$

• We'll need it later to solve the second and third problems.

- There are two versions for the second problem.
- First, solve it "bit by bit": "what is the most probable state at time *j*?"
- Second, solve it "in general": "what is the most probable sequence of states?".

• Consider auxiliary variables

$$\gamma_t(i) = p(q_t = x_i | D, \lambda).$$

 \cdot The problem is to find

$$q_t = \arg \max_{1 < i < n} \gamma_t(i), \quad 1 \le t \le T.$$

• How can we do it?

• We express them via α and β :

$$\gamma_t(i) = \frac{\alpha_t(i)\beta_t(i)}{p(D|\lambda)} = \frac{\alpha_t(i)\beta_t(i)}{\sum_{i=1}^n \alpha_t(i)\beta_t(i)}.$$

 $\cdot\,$ The denominator does not matter since we need $\arg\max$.

- To find the most probable sequence, we will use the so-called *Viterbi algorithm* (that is, dynamic programming).
- Now auxiliary variables are

$$\delta_t(i) = \max_{q_1,\ldots,q_{t-1}} p\left(q_1q_2\ldots q_t = x_i, d_1d_2\ldots d_t|\lambda\right).$$

- That is, $\delta_t(i)$ is the maximal probability to reach state x_i on step t among all paths with given observables.
- By induction:

$$\delta_{t+1}(j) = \left[\max_i \delta_t(i) a_{ij}\right] b_j(d_{t+1}).$$

- Note that we also need to remember the arguments, not only values; $\psi_t(j)$ on the next slide.

- + Initialize $\delta_1(i) = \pi_i b_i(d_1)$, $\psi_1(i) = []$.
- Induction:

$$\begin{split} \delta_t(j) &= \max_{1 \leq i \leq n} \left[\delta_{t-1}(i) a_{ij} \right] b_j(d_t), \\ \psi_t(j) &= \arg \max_{1 < i < n} \left[\delta_{t-1}(i) a_{ij} \right]. \end{split}$$

• When we reach step *T*, final step:

$$p^* = \max_{1 \leq i \leq n} \delta_T(i), \qquad q^*_T = \arg \max_{1 \leq i \leq n} \delta_T(i).$$

- And the sequence follows: $q_t^* = \psi_{t+1}(q_{t+1}^*).$

- We cannot find a global maximum of $p(D|\lambda)$ analytically.
- We will use local optimization.
- The Baum–Welch algorithm: a special case of EM.

• Now auxiliary variables are probabilities of the event that at time t we are in state x_i , and at time t + 1 - in state x_i :

$$\xi_t(i,j) = p(q_t = x_i, q_{t+1} = x_j | D, \lambda).$$

• Rewriting via already familiar variables:

$$\xi_t(i,j) = \frac{\alpha_t(i)a_{ij}b_j(d_{t+1})\beta_{t+1}(j)}{p(D|\lambda)} = \frac{\alpha_t(i)a_{ij}b_j(d_{t+1})\beta_{t+1}(j)}{\sum_i \sum_j \alpha_t(i)a_{ij}b_j(d_{t+1})\beta_{t+1}(j)}.$$

• Note also that $\gamma_t(i) = \sum_j \xi_t(i, j)$.

- $\sum_t \gamma_t(i)$ is the expected number of transitions from states x_i ; $\sum_t \xi_t(i, j)$, from x_i to x_j .
- On the M-step we will reestimate the probabilities:

$$\bar{\pi}_i = \text{expected frequency of } x_i \text{ on step } 1 = \gamma_1(i),$$

$$\bar{a}_{ij} = \frac{\text{no. of transitions from } x_i \text{ to } x_j}{\text{no. of transitions from } x_i} = \frac{\sum_t \xi_t(i,j)}{\sum_t \gamma_t(i)}.$$
$$\bar{b}_j(k) = \frac{\text{no. of times in } x_i \text{ observing } v_k}{\text{no. of times in } x_i} = \frac{\sum_{t:d_t=v_k} \gamma_t(i)}{\sum_t \gamma_t(i)}.$$

• EM-algorithm: start with $\lambda = (A, B, \pi)$, compute $\overline{\lambda} = (\overline{A}, \overline{B}, \overline{\pi})$, recompute the parameters again, and so on.

• Kullback–Leibler divergence is an information theoretic measure of how different two distributions are:

$$D_{KL}(p_1, p_2) = \sum_x p_1(x) \log \frac{p_1(x)}{p_2(x)}.$$

• It is nonnegative and equal to zero only if $p_1 \equiv p_2$ (with probability 1).

 \cdot We define

$$p_1(Q) = \frac{p(Q,D|\lambda)}{p(D|\lambda)}, \quad p_2(Q) = \frac{p(Q,D|\lambda')}{p(D|\lambda')}.$$

- Then $p_1 \ {\rm and} \ p_2$ are distributions, and the Kullback–Leibler divergence is

$$\begin{split} 0 &\leq D_{LK}(\lambda,\lambda') = \sum_{Q} \frac{p(Q,D|\lambda)}{p(D|\lambda)} \log \frac{p(Q,D|\lambda)p(D|\lambda')}{p(Q,D|\lambda')p(D|\lambda)} = \\ &= \log \frac{p(D|\lambda')}{p(D|\lambda)} + \sum_{Q} \frac{p(Q,D|\lambda)}{p(D|\lambda)} \log \frac{p(Q,D|\lambda)}{p(Q,D|\lambda')}. \end{split}$$

AUXILIARY FUNCTION

• We introduce the auxiliary function

$$Q(\lambda,\lambda') = \sum_{Q} p(Q|D,\lambda) \log p(Q|D,\lambda').$$

• Then the inequality implies that

$$\frac{Q(\lambda,\lambda')-Q(\lambda,\lambda)}{p(D|\lambda)} \leq \log \frac{p(D|\lambda')}{p(D|\lambda)}.$$

- That is, if $Q(\lambda,\lambda') > Q(\lambda,\lambda)$ then $p(D|\lambda') > p(D|\lambda)$.
- That is, if we maximize $Q(\lambda, \lambda')$ w.r.t. λ' , we will be moving in the right direction.

- We need to maximize $Q(\lambda, \lambda')$. We rewrite

$$\begin{split} Q(\lambda,\lambda') &= \sum_Q p(Q|D,\lambda) \log p(Q|D,\lambda') = \\ &= \sum_Q p(Q|D,\lambda) \log \pi_{q_1} \prod_t a_{q_{t-1}q_t} b_{q_t}(d_t) = \\ &= \sum_Q p(Q|D,\lambda) \log \pi_{q_1} + \sum_Q p(Q|D,\lambda) \sum_t \log a_{q_{t-1}q_t} b_{q_t}(d_t). \end{split}$$

- The latter expression is easy to differentiate w.r.t. a_{ij} , $b_i(k)$, and π_i , add the corresponding Lagrange multipliers, and solve.
- We'll get exactly the Baum–Welch algorithm (check it!).

EXTENSIONS OF MARKOV MODELS

- We had discrete observables with probabilities $B = (b_i(k))$.
- In reality we often observe continuous signals, and they are hard to discretize.
- But the chain itself can remain discrete, i.e., we pass to $b_i(D)$.

- Not for all densities we know Baum–Welch generalizations.
- But for many, e.g. if $b_j(D)$ can be represented as a convex combination

$$b_j(D) = \sum_{m=1}^M c_{jm} \mathcal{P}(D, \mu_{jm}, \sigma_{jm}),$$

where c_{jm} are mixture coefficients ($\sum_{m} c_{jm} = 1$), and \mathcal{P} is a convex distribution with mean μ and variance σ (e.g., Gaussian).

• This can serve as a good approximation for nearly all distributions.

- $\gamma_t(j,m)$ probability to be in state j at time t, and D was generated from the mth component of the mixture.
- Formally,

$$\gamma_t(j,m) = \left[\frac{\alpha_t(j)\beta_t(j)}{\sum_{j=1}^N \alpha_t(j)\beta_t(j)}\right] \left[\frac{c_{jm}\mathcal{P}(d_t,\mu_{jm},\sigma_{jm})}{\sum_{m=1}^M c_{jm}\mathcal{P}(d_t,\mu_{jm},\sigma_{jm})}\right]$$

• If M = 1, it's the same as $\gamma_t(j)$.

ALGORITHM

- We need to recompute $b_j(D)$, i.e., recompute c_{jm} , μ_{jm} , and σ_{jm} .
- Very natural formulas:

$$\begin{split} \bar{c}_{jm} &= \frac{\sum_{t=1}^{T} \gamma_t(j,m)}{\sum_{t=1}^{T} \sum_{m=1}^{M} \gamma_t(j,m)}, \\ \bar{\mu}_{jm} &= \frac{\sum_{t=1}^{T} \gamma_t(j,m) \cdot d_t}{\sum_{t=1}^{T} \gamma_t(j,m)}, \\ \bar{\sigma}_{jm} &= \frac{\sum_{t=1}^{T} \gamma_t(j,m) \cdot (d_t - \mu_{jm})(d_t - \mu_{jm})^t}{\sum_{t=1}^{T} \gamma_t(j,m)}. \end{split}$$

- How do we model how long we stay at a certain state?
- In the discrete case the probability to spend d steps at state i is

$$p_i(d) = a_{ii}^{d-1}(1-a_{ii}).$$

- But for most signals this exponential distribution is wrong!
- We'd like to specify the distribution $p_i(d)$ explicitly.

• We introduce variables

$$\alpha_t(i) = p(d_1 \dots d_t, x_i \text{ ends at time } t | \lambda).$$

• In total, over the first t steps we have visited r states $q_1 \dots q_r$, spending d_1, \dots, d_r steps in them, where

$$q_r = x_i, \qquad \sum_{s=1}^r d_s = t$$

 \cdot Then we get

$$\begin{split} \alpha_t(i) &= \sum_q \sum_d \pi_{q_1} p_{q_1}(d_1) p(d_1 d_2 \dots d_{d_1} | q_1) \\ &\quad a_{q_1 q_2} p_{q_2}(d_2) p(d_{d_1 + 1} \dots d_{d_1 + d_2} | q_2) \dots \\ &\quad \dots a_{q_{r-1} q_r} p_{q_r}(d_r) p(d_{d_1 + \dots + d_{r-1} + 1} \dots d_t | q_r). \end{split}$$

• By induction

$$\alpha_t(j) = \sum_{i=1}^n \sum_{d=1}^D \alpha_{t-d}(j) a_{ij} p_j(d) \prod_{s=t-d+1}^t b_j(d_s),$$

where D is the maximal time spent at any state.

• Then, as before,

$$p(d|\lambda) = \sum_{i=1}^{n} \alpha_T(i).$$

• We will need three more variables for recomputation:

$$\begin{split} \alpha_t^*(i) &= p(d_1 \dots d_t, x_i \text{ starts at time } t+1|\lambda), \\ \beta_t(i) &= p(d_{t+1} \dots d_T | x_i \text{ ends at time } t, \lambda), \\ \beta_t^*(i) &= p(d_{t+1} \dots d_T | x_i \text{ starts at time } t+1, \lambda) \end{split}$$

• Relations between them:

$$\alpha^*_t(j) = \sum_{i=1}^n \alpha_t(i) a_{ij},$$

$$\begin{aligned} \alpha_t(i) &= \sum_{d=1}^D \alpha_{t-d}^*(i) p_i(d) \prod_{s=t-d+1}^t b_i(d_s), \\ \beta_t(i) &= \sum_{j=1}^n a_{ij} \beta_t^*(j), \\ \beta_t^*(i) &= \sum_{d=1}^D \beta_{t+d}(i) p_i(d) \prod_{s=t+1}^{t+d} b_i(d_s). \end{aligned}$$

- Formulas:
 - π_i is the probability that x_i was the first state:

$$\hat{\pi}_i = \frac{\pi_i \beta_0^*(i)}{p(d|\lambda)}.$$

• a_{ij} – the usual formula, but we have both α and β that says that the new state begins at the next step:

$$\hat{\boldsymbol{a}}_{ij} = \frac{\sum_{t=1}^{T} \alpha_t(i) \boldsymbol{a}_{ij} \beta_t^*(j)}{\sum_{k=1}^{n} \sum_{t=1}^{T} \alpha_t(i) \boldsymbol{a}_{ik} \beta_t^*(k)}.$$

FORMULAS

• $b_i(k)$ - ratio of the expectation of the number of events $d_t = v_k$ in state x_i to the expectation of any v_i in state x_i :

$$\hat{b}_i(k) = \frac{\sum_{t=1,d_t=v_k}^T \left(\sum_{\tau < t} \alpha_\tau^*(i)\beta_\tau^*(i) - \sum_{\tau < t} \alpha_\tau(i)\beta_\tau(i)\right)}{\sum_{k=1}^m \sum_{t=1,d_t=v_k}^T \left(\sum_{\tau < t} \alpha_\tau^*(i)\beta_\tau^*(i) - \sum_{\tau < t} \alpha_\tau(i)\beta_\tau(i)\right)}.$$

• $p_i(d)$ — ratio of the expectation of the number of times x_i has occurred with duration d to the number of times x_i occurred at all:

$$\hat{p}_i(d) = \frac{\sum_{t=1}^T \alpha_t^*(i) p_i(d) \beta_{t+d}(i) \prod_{s=t+1}^{t+d} b_i(d_s)}{\sum_{d=1}^D \sum_{t=1}^T \alpha_t^*(i) p_i(d) \beta_{t+d}(i) \prod_{s=t+1}^{t+d} b_i(d_s)}.$$

- · Very useful approach when $p_i(d)$ is far from exponential.
- But it significantly increases the computational cost (by a factor of D^2).
- And, more importantly, increases the number of parameters, i.e., we need more data to estimate them.

- To reduce the number of parameters, sometimes we can assume that $p_i(d)$ is a classical distribution with a small number of parameters.
- E.g., $p_i(d)$ can be uniform, or Gaussian ($p_i(d) = \mathcal{N}(d, \mu_i, \sigma_i^2)$), or a Gamma distribution:

$$p_i(d) = \frac{\eta_i^{\nu_i} d^{\nu_i - 1} e^{-\eta_i d}}{\Gamma(\nu_i)}.$$

Thank you for your attention!